

Lecture 5: Haskell

CS 181
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Some slide content taken from Unger and Michaelis

Types in Linguistics

- Categorical Grammars introduced by Montague.
- Def: CAT, the set of categories is the smallest set such that:
 1. S, CN, and IV are in CAT
 2. If A and B are in CAT, so is A/B
- Intuition for type A/B is a term that, if provided with one of type B, would result in a term of type A.

Categorical Definitions:

<i>Definition</i>	<i>Description</i>	<i>Expressions</i>
S	Sentences	
CN	Common nouns	man, woman, ball, ...
IV	Intransitive verb phrases	walk, talk, sleep, ...
T = S/IV	Terms (noun phrases)	John, Mary, he, she, ...
TV = IV/T	Transitive verb phrases	love, take, throw, ...
IV/S	Sentential complement verbs	believe that, know that
IV/IV	Infinitival complement verbs	try to, wish to,
CN/CN	Prenominal adjectives	red, small, fat, ...
S/S	Sentence-modifying adverbs	necessarily, ...
T/CN	Determiners	every, some, the, one, ...

Rephrase as Function Types

- $A/B = B \rightarrow A$
- For example:
 - $T = IV \rightarrow S$
 - $TV = T \rightarrow IV = (IV \rightarrow S) \rightarrow IV$
 - $Adj = CN \rightarrow CN$
 - $Det = CN \rightarrow T$
 - ...
- Use to classify phrases

Why Types?

- Types help us to interpret linguistic phrases
 - as well as to rule some out as ill-formed
- If types make sense, then can provide tremendous help in specifying semantics and figuring out meaning.
- To help, want to write programs to compute meanings of phrases.
- Best if language reflects formal model

Haskell for Semantics

- Purely functional (& lazy) language created about 1990 to further research in functional programming (as well as writing applications)
- Built on ideas of Miranda[©] and ML.
- Statically and strongly typed.
 - Same type inference as ML.

Functional Thinking

- Identifiers refer to immutable values.
 - No variables or assignments.
- Obtain results by pushing values through pipeline of transformations.
- Main program is function with program's input as argument.
- The main function is defined as a composition of helper functions which are themselves defined from other functions.

Why Haskell

- Haskell is a good choice for this course because we will be defining the semantics of complex language expressions as higher-order functions.
- Haskell is also based on lambda calculus. Therefore the shift from formal semantics to implementation is very small.

Getting Started

- You can get started by downloading the Haskell platform from <https://www.haskell.org/platform/>. We will be using Haskell 7.10.3 in this class.
- Installing this package will provide you with the Glasgow Haskell compiler and its associated libraries.

Starting Haskell

- The ghci command can be used to run a Haskell interpreter.

```
Prelude> 2 + 3
5
Prelude> True && False
False
Prelude> (3+7) * 5
50
```
- Functions are best written in a separate file.

Writing Programs

- Write the following code to a text file and save it as first.hs:

```
double :: Int -> Int
double n = 2 * n
```
- Inside GHCi, you can load the program with

```
:load first.hs
```

Using GHC

- to enter interactive mode type: ghci
 - :load myfile.hs -- :l also works
 - after changes type :reload myfile.hs
 - Type :q or Control-d to exit
 - :set +t -- prints more type info when interactive
 - "it" is result of expression

May need to add /Library/Haskell/bin to Path

Using a program

- Once loaded you can use a program as you like
 - `double 17`
 - `double (5*3)`
 - `double (double 17)`
- You can use `:t` to inquire as to an expression's type:
 - `:t double`
`double :: Num a => a -> a`
 - `:q` exits from the interactive environment.

Learning Haskell

- Recommend the online text `Learn you a Haskell for greater good`.
 - The title is stupid but the text is actually quite good.
- I also recommend "10 things you should know about Haskell syntax"

Built-in data types

- Unit has only `()`
- Bool: `True`, `False` with `not`, `&&`, `||`
- Int: `5`, `-5`, with `+`, `-`, `*`, `^`, `=`, `/=`, `<`, `>`, `>=`, ...
 - `div`, `mod` defined as prefix operators (`^`div` infix`)
 - Int fixed size (usually 64 bits)
 - Integer gives unbounded size
- Float, Double: `3.17`, `2.4e17` w/ `+`, `-`, `*`, `/`, `=`, `<`, `>`, `>=`, `<=`, `sin`, `cos`, `log`, `exp`, `sqrt`, `sin`, `atan`.

More Basic Types

- Char: `'n'`
 - String = `[Char]`, not really primitive
 - `"hello"+" there"`, `length`
 - No substring, but ``isInfixOf`` for all lists
 - Also `'isPrefixOf'`, `'isSuffixOf'`
- list of Char* →
- Prefix op w/out !* →
- import Data.List*

Interactive Programming with ghci

- Type expressions and run-time will evaluate
- Define abbreviations with “let”
 - let double n = n + n
 - let seven = 7
- “let” not necessary at top level in programs loaded from files
- Comments start w/ -- and go to end of line

Lists

- Lists
 - [2,3,4,9,12]: [Integer]
 - [] -- empty list
 - Must be homogenous
 - Functions: length, ++, :, map, rev
 - also head, tail, *but normally don't use!*

Polymorphic Types

- [1,2,3]:: [Integer]
- ["abc", "def"]:: [[Char]], ...
- []:: [a]
- map:: (a → b) → ([a] → [b])
- Use :t exp to get type of exp

Pattern Matching

- Decompose lists:
 - [1,2,3] = 1:(2:(3:[]))
- Define functions by cases using pattern matching:

```
prod [] = 1
prod (fst:rest) = fst * (prod rest)
```

Pattern Matching

- Desugared through case expressions:
 - `head' :: [a] -> a`
 - `head' [] = error "No head for empty lists!"`
 - `head' (x:_) = x`
- equivalent to
 - `head' xs = case xs of`
 - `[] -> error "No head for empty lists!"`
 - `(x:_) -> x`

Type constructors

- Tuples
 - `(17,"abc", True) : (Integer, [Char], Bool)`
 - `fst, snd` defined only on pairs
- Records exist as well
 - read about on your own

More Pattern Matching

- `(x,y) = (5 `div` 2, 5 `mod` 2)`
- `hd:tl = [1,2,3]`
- `hd:_ = [4,5,6]`
 - “_” is wildcard.

Questions?