

Lecture 37: Modelling Conversations

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Some slides based on those of Christina Unger

Where are we?

- Can parse sentences, translate to FOL or interpret in a model.
- Can process sequences of sentences, while keeping referents straight and making sense of pronouns. (DRT)
- Use E-PDL to keep track of conversation: public statements restrict set of worlds.
- Reason with common knowledge. Deal with presuppositions by adding to common knowledge

Gap

- Parse software in text generates parse trees (with annotations).
 - Need AST's — Haskell terms
 - P2> parses "Atreyu gave the sword to the princess"
- Can write a tree walker to convert parse trees to ASTs.

Conversations

- Take broader look at contexts for conversations.
- Structural approach to
 - states of conversation
 - Responding to statements and questions
 - Interpreting hypotheticals
 - What conversational context license uses of "yes", "no", and "OK"

Preview

- Explain the following:
 - A: Alice is not coming to the party tonight.
 - B: No, (she isn't)/ Yes, (she isn't)/ Yeah, no.

 - A: Jahan just arrived.
 - B: Yes, I know./ #Yes, I had no idea/ OK.

Preview

- Imperatives & performative modals:
 - Mother: Go clean your room, Jahan!
 - Father: Yes, go clean your room!
 - Jahan: #Yes./No!/OK/Yes, I will.

 - Mother: You must clean your room this weekend, Jahan!
 - Jahan: Yes./No./OK.

Review work on reactions

Farkas & Bruce, *On reacting to assertions and polar questions*,
Journal of Semantics, vol 27, pp 81-118, 2009.

Context Structure Should:

- Treat assertions as proposals that may be rejected.
- Account for similarities & differences between assertions and questions (*and later, imperatives*).
- Support marked moves like retracting assertions and questions and “agreeing to disagree”.
- Characterize “happy endings” of conversations.
- Support explanations of how polarity particles work.

Context Structure Components

A	Table	B
<i>A's public commitments</i>	<i>The Table</i>	<i>B's public commitments</i>
cg_k : <i>Common ground</i>		

- **Public Commitments:** For each participant
- **Common Ground:** Propositions accepted by both
- **Table:** Keeps track of matters under discussion.
- **Projected Sets:** Collection of possible future common grounds if table cleared

Features of Representation

- Separating commitment sets allows disagreements between participants
- Conversational goal: empty table by increasing common ground
- Contents of table arranged as “stack”
 - New items placed on “top”, remove items from top (*LIFO*)
 - Conversation in possible end state only if table empty
 - Addition to table impacts projected sets
 - changes expected possible common grounds after table cleared

Assertions & Context

A	Table	B
$cg = cg_o, PS = \{cg_o\}$		

- After assertion of p by speaker A:

A	Table	B
p	A: p	
$cg = cg_o, PS = \{cg_o \cup \{p\}\}$		

Reacting to an Assertion

B accepts p :

A	Table	B
$cg = cg_o \cup \{p\}, PS = \{cg_o \cup \{p\}\}$		

B rejects p :

A	Table	B
p	A: p B: $\neg p$	$\neg p$
$cg = cg_o, PS = \emptyset$		

← *Crisis!*

Always remove inconsistent sets from PS

Reaction to Crisis

- Reassess commitment
- Agree to disagree
 - Individual beliefs consistent
 - ... but not union of all!

Questions

Polar (*Yes-No*) Questions

- Asking question places question on table
- Not added to any commitment list.
- Results in multiple projected sets.

Asking Questions

A asks ?p:

A	Table	B
	A: ?p	
cg: = cg _o , PS = {cg _o ∪ {p}, cg _o ∪ {-p}}		

B answers p:

A	Table	B
	A: ?p B: p	P
cg: = cg _o , PS = {cg _o ∪ {p}}		

Accepting Answer

A accepts p:

A	Table	B
$cg: = cg_o \cup \{p\}, PS = \{cg_o \cup \{p\}\}$		

Rejection leads to similar crisis as with assertion.

Questions

- Answer to question eliminates elements of projection sets.
- Subtle differences between positive and negative questions. Affects what is placed on table but not projected sets.
- Possible to withdraw question and recalculate projected sets. (*Parallel to "agreeing to disagree"*)

Polarity Particles

Polarity Particles

- Occur at leftmost edge of responding moves:
 - Yes, ... / No, ... / OK, ...
- Responding moves
 - Reaction to previous move that places a proposition denoting sentence fragment on table
 - Takes proposition on top of table as antecedent
 - Commits its author to antecedent proposition or its complement.
- Can also be realized as bodily signals (e.g. nod)

Meaning of Polarity Particles

- Convey two kinds of meaning
 - Absolute polarity features [+], [-]
 - Relative polarity features: [*same*], [*reverse*]
- Yes: [+], [*same*]
- No: [-], [*reverse*]
- OK, sure: [*same*]
- no way: [*reverse*]

Examples:

Neutralization

- A: Jahan's just arrived.
- B: Yes, (she has). / #No, (she has). [*same*,+]

- A: Jahan has not arrived yet
- B: Yes, (she hasn't)/ No, (she hasn't)/ Yeah no, (she hasn't). [*same*,-]

- A: Jahan has just arrived.
- B: #Yes, she hasn't./ No, (she hasn't). [*reverse*,-]

- Has Jahan not arrived yet?
- Yes, she has. / No, she has. [*reverse*,+]

Conclusions

- *Yes* needs [+] or [*same*]
- *No* needs [-] or [*reverse*]
- *Yeah, no* realizes [*same*] and [-]
- Languages like Hungarian and Romanian don't allow neutralization.
 - Particles are associated with absolute value.

Gunlogson's Source

Key Ideas

- Commitments to truth have sources (authority)
 - Can accept truth based on another source
- Annotate propositions in discourse commitment lists and common ground with source
- *Default assertion*: Add p to author's DC list, with author as source.

Yes/No Responses

- Use of yes/no in responding assertions requires author as source:
 - A: Jahan's just arrived.
 - B: Yes, (I know). / #Yes, I had no idea. / No, she hasn't.
 - *Yes/No response registers B as source along with A.*
- Other forms of acceptance don't register speaker as source:
 - A: Jahan's just arrived.
 - B: Aha. / OK, (I had no idea).
 - *OK signal's acceptance without taking responsibility as source.*

Polar Questions

- Effect of polar question asked by Q to A:
 - Add $\langle S[I], \{p, \neg p\} \rangle$ to top of Table.
 - Project two future cg's: $\{cg_o \cup \{p^A\}, cg_o \cup \{\neg p^A\}\}$
- Welcome consequences:
 - Acceptance of answer to normal polar question cannot be answered with *yes*, but can be accepted with *OK*, *aha*.
 - Acceptance of answer to quiz question can be signaled by *yes*.
 - *OK* cannot be used to answer a question affirmatively.

Summary of Yes, OK, No

- Distribution of uses/meaning in responses:
 - Yes, OK: acceptance of proposal; No: rejection
 - Yes, No may express absolute polarity; OK does not
 - Yes, No require speaker as source; OK does not

Other Languages Richer Set of Polar Particles

- Romanian: *Da* is “yes”, *Nu* is “no”
 - A: Ana a plecat? *Has Ana left?*
 - B: Nu/ Nu, n-a plecat./ *Ba nu?/*Ba nu, n-a plecat. *No she didn't*

 - A: Ana a plecat. *Ana left.*
 - B: Ba nu, n-a plecat. / *Nu, n-a plecat. *No, she didn't*

Other Languages Richer Set of Polar Particles

- Romanian:
 - A: Ana nu a plecat? *Didn't Ana leave?*
 - B: Ba da/Ba e plecat/Ba da e plecat. *You are wrong, she did.*

 - A: Ana nu a plecat. *Ana didn't leave.*
 - B: Ba da/Ba a plecat./Ba da, a plecat. / *You are wrong, she did.*

 - *Ba* indicates [reverse]

French

- Si signals reverse:
 - A: Anne n'est pas partie. *Anne didn't leave*
 - B: Mais si. *You are wrong, she did.*

 - A: Anne n'est pas partie? *Didn't Anne leave*
 - B: Mais si. *Yes, she did.*
 - mais indicates [reverse][+]
- German doch similar

Interesting Contrast Between Yes and No

- No can get antecedent from context, accommodation of question necessary for yes.
 - A child is about to do something and looks at you:
 - You: Yes/OK, go ahead. / No!
 - A child is about to stick his finger in a socket
 - No! Stop! / #Yes, go ahead

Conclusion

- Similarities of assertions and polar questions.
 - Place item on Table
 - Project future common ground(s).
 - Responding moves similar in form
 - Particles may reflect absolute or relative polarity
- Differences
 - Negative response to question does not throw conversation into crisis
 - If crisis, agree to disagree or put aside the question

Imperatives

Imperatives

- Imperative illocutionary force:
 - Clean your room! (*command*)
 - Go to the party then, if that's what you want! (*permission*)
 - Take a left at the next corner. (*advice, instruction*)
 - Get well soon! (*wish*)
 - Go to hell! (*curse*)
 - Be blonde! (*absent wish*)
 - Don't have gotten in another fight! (*past wish*)

Semantic Properties

- No truth conditionality
- Future orientation
- Addressee is intended to be initiator of event exemplifying the propositional content of imperative.

Basic data

- Mother: Clean your room, Jahan!
- Jahan: OK/Sure/#Yes./No!/No, I won't/(?) Yes, I will

- Mother: You must clean your room this weekend, Jahan!
- Jahan: OK/Sure/Yes./Yes, I will./No (I don't have to/I won't).

- Mother: Clean your room this afternoon, Johnny!
- Father: Yes, clean your room! / No, don't clean your room! / OK, clean your room.

More Basic Data

- Mother: Johnny you must clean your room.
- Johnny: No, (I don't have to) but I will do it anyway.

- Mother: Clean your room!
- Johnny: #No, but I will do it anyway.

Observations

- Assertion acceptance different from imperative acceptance.
 - No solo *yes* as reply to command.
- Parallelism between performative modal *must* and command breaks down with acceptance signals
 - Evidence that a performative modal involves an assertion, but commands don't.
- Difference between solo *Yes* and *Yes, I will*.
- Difference between solo *Yes* and *No*.

More Observations

- *Yes* can occur with imperative sister
 - Signals author as another authority/source
- *Yes* and *No* can occur in utterance w/non-assertive force.

Context Structures for Imperatives

- Update context structure to include *ToDo* lists for each participant.
 - p on *ToDo* list of X iff
 - p is to be brought about by X in future
 - p is under deontic obligation to bring p about.
- Difference between p in cg and p in *ToDo*:
 - Suppose we know that tomorrow the protestors will force military to oust Mubarek.
 - It does not follow that ousting Mubarek is on the military's *ToDo* list now.

Discourse Commitments

- Partner: Two types of discourse commitments:
 - Commitment to truth
 - Propositions are taken as true of current world by participant(s)
 - Commitment to action
 - *ToDo_X* propositions are those X publicly commits to bringing about.
 - X intends/plans to be the initiator of e_p
 - X intends/plans to bring about that p is true

Context Change Potential

- CCP of imperative:
 - Add imperative sentence form and propositional content, p , to Table.
 - Include info on author (Sp) and addressee (Ad).
 - Propose addition of p to *ToDo* list of Ad with Sp as source, so project acceptance in Projected Sets.

More CCP

- Non-redundancy condition: p is not already in *ToDo_{Ad}* or in Common Ground
- Felicity condition: Sp is in right power relation relative to Ad to propose addition to Ad's *ToDo* list.

Back to basic data

- Mother: Clean your room, Jahan!
- Jahan: OK/Sure/#Yes./No!/No, I won't/(?) Yes, I will
 - *Yes, I will* provides assertion (w/source) as well as acceptance.
- Mother: You must clean your room this weekend, Jahan!
- Jahan: OK/Sure/Yes./Yes, I will./No (I don't have to/I won't).
 - Yes is fine, but different meaning from OK.
- Mother: Clean your room this afternoon, Johnny!
- Father: Yes, clean your room! / No, don't clean your room! / OK, clean your room.
 - Yes adds father as source/authority

More Basic Data

- Mother: Johnny you must clean your room.
- Johnny: No, (I don't have to) but I will do it anyway.
 - Rejects necessity (and hence assertion), but agrees to take implied action
- Mother: Clean your room!
- Johnny: #No, but I will do it anyway.
 - No assertion to reject

Conclusions

- Context architecture represents important aspects of discourse in such a way that
 - can model CCP of assertions, interrogatives, & imperatives
 - can recognize and interpret responding moves
- Yes, no, & OK:
 - more complex than first appear
 - represent not only absolute and relative polarity, but also reflect source/authority

Questions?