

# Lecture 26: Statements, Abstract Data Types & Modules

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## First finish continuations

## Continuations

- Continuation of expression is remaining work to be done after evaluating expression
  - the future
  - Represented as a function, applied to value of exp
- Capture continuation
  - use it later to return to execution.
- Explicitly represented in Scheme, ML
- Have been important in compilers for functional languages, concurrency, web programming

## Example 0: Roots of Quadratic

```
exception notQuadratic;  
exception imaginaryRoots;  
fun equal(x:real, y:real) = x <= y andalso x >= y;  
fun roots(a, b, c) = let  
  val discBase = (b*b) - (4.0*a*c)  
  val denom = 2.0*a  
in  
  if equal(denom, 0.0) then raise notQuadratic  
  else if discBase < 0.0 then raise imaginaryRoots  
  else let  
    val disc = Math.sqrt(discBase)  
  in  
    if disc > 0.0 then [(-b + disc)/denom, (-b - disc)/denom]  
    else [-b/denom]  
  end  
end;  
end;
```

## Example 1: Roots of Quadratic

```
fun checkQuad (x, n_continuation, e_continuation) =  
  if equal(x, 0.0) then e_continuation() else n_continuation(x);  
fun roots1(a, b, c) =  
  let fun econt () = raise notQuadratic  
      fun ncont (x) =  
        let val discBase = (b*b) - (4.0*a*c)  
            in  
              if discBase < 0.0 then raise imaginaryRoots  
              else let val disc = Math.sqrt(discBase)  
                  in  
                    if disc > 0.0 then [(-b + disc)/x, (-b - disc)/x]  
                    else [-b/x]  
                  end  
                end  
            in  
              checkQuad(2.0*a, ncont, econt)  
            end;  
  in  
    roots1(a, b, c)  
  end;
```

## Example 2: Roots of Quadratic

```
fun checkImaginary (x, n_continuation, e_continuation) =  
  if x < 0.0 then e_continuation() else n_continuation(Math.sqrt(x));  
fun roots2(a, b, c) =  
  let  
    fun econt () = raise notQuadratic  
    fun ncont (x) =  
      let  
        fun econt () = raise imaginaryRoots  
        fun ncont (disc) =  
          if disc > 0.0 then [(-b + disc)/x, (-b - disc)/x]  
          else [-b/x]  
        in  
          checkImaginary(b*b - 4.0*a*c, ncont, econt)  
        end  
      in  
        checkQuad(2.0*a, ncont, econt)  
      end;  
  in  
    roots2(a, b, c)  
  end;
```

### Example 3: Roots of Quadratic

```
fun checkNumRoots(disc, continuation1, continuation2) =
  if disc > 0.0 then continuation1(disc) else continuation2();
fun roots3(a, b, c) =
  let fun econt () = raise notQuadratic
      fun ncont (x) =
        let fun econt () = raise imaginaryRoots
            fun ncont (disc) =
              let fun con1 (disc) = [(-b + disc)/x, (-b - disc)/x]
                  fun con2 () = [-b/x]
              in
                checkNumRoots(disc, con1, con2)
              end
            in
              checkImaginary(b*b - 4.0*a*c, ncont, econt)
            end
          in
            checkQuad(2.0*a, ncont, econt)
          end;
end;
```

### Continuation-Passing Form

- Continuation-passing form of fcn f of n values is function w/one more -- continuation
- $f_{\text{cpf}}(x_1, \dots, x_n, k) =_{\text{def}} k(f(x_1, \dots, x_n))$
- So  $f_{\text{cpf}}(x_1, \dots, x_n, \lambda y.y) = \lambda y.y(f(x_1, \dots, x_n)) = f(x_1, \dots, x_n)$
- Use idea to derive cpf form

### Using Continuations

- Used w/multiple threads w/separate stack
  - Blocked thread is represented as ptr to continuation
- CPS transform allows to rewrite programs so no need to ever return!
- Useful in web programming where no state.

### Programming in the Large

### Problems w/Large Programs

- Wulf & Shaw: *Global variables considered harmful*
- Problems:
  - Side effects - hidden access
  - Indiscriminant access - can't prevent access - may be difficult to make changes later
  - Screening - may lose access via new declaration of vble
  - Aliasing - control shared access to prevent more than one name for reference variables.

### Characteristics of Solution

- No implicit inheritance of variables
- Right to access by mutual consent
- Access to structure not imply access to substructure
- Provide different types of access (e.g. read-only)
- Decouple declaration, name access, and allocation of space.
  - Scope independent of where declared,
  - similarly w/allocation of space - like "new"

## Abstract Data Types

- Already did procedural -- now data!
- Encapsulation:
  - Package data structure and its operations in same unit
  - Data type consists of set of elements + operations
    - constructors, observers, operators.
- Representation hidden
  - representation independence
- Look like built-in types.

## Specification

- Definitions should not depend on implementation details.
- Constants, types, variables, and operations
  - Behavior must be specified abstractly
    - pre- and postconditions
    - Axioms and rules:  $\text{pop}(\text{push}(S,x)) = S$ ,  
if not empty(S) then  $\text{push}(\text{pop}(S), \text{top}(S)) = S$
  - Details of implementation provided elsewhere
  - Data + Operations (+ equations) = Algebra

## Implementation

- Details of representation and implementation of operations.
- Details not accessible outside unit.

## Design Methodologies

- Top-down design
  - Start w/ high-level procedural specification and successively refine.
- Abstract data types (more bottom-up):
  - Identify abstract types and specify operations.
  - Use high-level types and ops to solve problem.
  - Implement ADT with concrete data type.

## Design Methodologies

- Combine:
  - Partition first into modules via ADT's
  - Use top-down w/in ADT's to refine

## Language Design Concerns

- Simplicity
- Application of formal techniques to specification and verification
- Minimize lifetime costs

## Modules

- Reusable modules:
  - Separate, but not independent compilation
  - Maintain type checking
  - Control over export and import of names

## Simula 67

```
class vehicle(weight,maxload);
  real weight, maxload;
begin
  integer licenseno;
  real load;
  Boolean procedure tooheavy;
  tooheavy := weight + load > maxload;
  load := 0;      (* initialization code *)
end

ref(vehicle) rv, pickup;
rv:- new vehicle(2000,2500);
pickup:- rv;      (* assignment via sharing *)
pickup.licenseno := 3747;
pickup.load := pickup.load +150;
if pickup.tooheavy then ...
```

## Simula 67

- Derived from Algol 60 for discrete simulations.
- Nygaard and Dahl: Turing award 2001
- Introduced classes and objects
  - No information hiding

## Representation Independence

- Choice of representation doesn't affect computation. E.g., rationals.
- If represent new type in terms of old:
  - Rep may have values not corresponding to new type. E.g., (3,0)
  - Rep may have several values corresponding to same abstract value. E.g., (1,2) and (2,4).
  - Values of new type can be confused w/values of rep type.

## ADT values

- Only constructible values count.
- Specified abstractly
  - pop(push(fst,rest)) = rest,
  - top(push(fst,rest)) = fst,
  - empty(EmptyStack) = true,
  - empty(push(fst,rest)) = false
- Avoid previous problems because rep hidden

## Clu (1974)

- Cluster is used for ADT's
  - Cluster is a type -- not hold one.
  - Can create numerous objects from one cluster
  - Held as implicit references
  - cvt used to go back and forth to representation
- ```
sorted_bag = cluster [t : type] is create, insert, ...
  where t has
    lt, equal : proctype (t,t) returns (bool);
```