

Lecture 20: Other Models of Computability

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Pure Lambda Calculus

- Terms of pure lambda calculus
 - $M ::= v \mid (M M) \mid \lambda v. M$
 - Impure versions add constants, but not necessary!
 - Turing-complete
- Computation based on substituting actual parameter for formal parameters
 - *Must be careful about defining substitution!*

Free Variables

- Substitution easy to mess up!
- Def: If M is a term, then $FV(M)$, the collection of free variables of M , is defined as follows:
 - $FV(x) = \{x\}$
 - $FV(M N) = FV(M) \cup FV(N)$
 - $FV(\lambda v. M) = FV(M) - \{v\}$

Substitution

- Write $[N/x] M$ to denote result of replacing all free occurrences of x by N in expression M .
 - $[N/x] x = N$,
 - $[N/x] y = y$, if $y \neq x$,
 - $[N/x] (L M) = ([N/x] L) ([N/x] M)$,
 - $[N/x] (\lambda y. M) = \lambda y. ([N/x] M)$, if $y \neq x$ and $y \notin FV(N)$,
 - $[N/x] (\lambda x. M) = \lambda x. M$.

Computation Rules

- Reduction rules for lambda calculus:

(α) $\lambda x. M \rightarrow \lambda y. ([y/x] M)$, if $y \notin FV(M)$.

(β) $(\lambda x. M) N \rightarrow [N/x] M$.

(η) $\lambda x. (M x) \rightarrow M$. *Optional rule*

Computability

- Can encode all computable functions in pure untyped lambda calculus.

- true = $\lambda u. \lambda v. u$

- false = $\lambda u. \lambda v. v$

- cond = $\lambda u. \lambda v. \lambda w. u v w$

Lambda Encoding

- Pairing:

- Pair = $\lambda m. \lambda n. \lambda b. \underline{\text{cond}} b m n$.

- fst = $\lambda p. p \underline{\text{true}}$

- snd = $\lambda p. p \underline{\text{false}}$

Encoding Integers

- Integers:

- 0 = $\lambda s. \lambda z. z$.

- 1 = $\lambda s. \lambda z. s z$.

- 2 = $\lambda s. \lambda z. s (s z)$.

- ...

- Integers encode repetition:

- 2 $f x = f (f x)$

- n $f x = f^{(n)} (x)$

Arithmetic

- Succ = $\lambda n. \lambda s. \lambda z. s (n s z)$
 - $\text{Succ } \underline{n} = \lambda s. \lambda z. s (\underline{n} s z) = \lambda s. \lambda z. s (s^{(n)} z) = \underline{n+1}$
- Plus = $\lambda n. \lambda m. \lambda s. \lambda z. m s (n s z)$.
- Mult = $\lambda n. \lambda m. (m (\text{Plus } n) \underline{0})$.
- isZero = $\lambda n. n (\lambda x. \text{false}) \text{true}$
- Subtraction is hard!!

Predecessor

- PZero = $\langle 0, 0 \rangle = \text{Pair } \underline{0} \ \underline{0}$
- PSucc = $\lambda n. \text{Pair } (\text{snd } n) (\text{Succ } (\text{snd } n))$
 - $\text{PSucc } \text{PZero} = \langle 0, 1 \rangle$
 - $\underline{n} \text{PSucc } \text{PZero} = \langle \underline{n-1}, \underline{n} \rangle$ for $n > 0$
- Pred = $\lambda n. \text{fst } (n \text{PSucc } \text{PZero})$
 - $\text{Pred } \underline{n} = \underline{n-1}$, for $n > 0$,
 - $\text{Pred } \underline{0} = \underline{0}$

Recursion

- Recursive definitions are handy
 - $\text{fact} = \lambda n. \text{cond } (\text{isZero } n) \ \underline{1} \ (\text{Mult } n \ (\text{fact } (\text{Pred } n)))$
 - *Not* a legal definition in lambda calculus because can't name functions!
- Compute by expanding:
 - $\text{fact } 2$
 - = $\text{cond } (\text{isZero } 2) \ \underline{1} \ (\text{Mult } 2 \ (\text{fact } (\text{Pred } 2)))$
 - = $\text{Mult } 2 \ (\text{fact } \underline{1})$
 - = $\text{Mult } 2 \ (\text{cond } (\text{isZero } \underline{1}) \ \underline{1} \ (\text{Mult } \underline{1} \ (\text{fact } (\text{Pred } \underline{1}))))$
 - = $\text{Mult } 2 \ (\text{Mult } \underline{1} \ (\text{fact } \underline{0})) = \dots = \text{Mult } 2 \ (\text{Mult } \underline{1} \ \underline{1}) = 2$

Recursion

- A different perspective: Start with
 - $\text{fact} = \lambda n. \text{cond } (\text{isZero } n) \ \underline{1} \ (\text{Mult } n \ (\text{fact } (\text{Pred } n)))$
- Let F stand for the closed term:
 - $\lambda f. \lambda n. \text{cond } (\text{isZero } n) \ \underline{1} \ (\text{Mult } n \ (f (\text{Pred } n)))$
 - Notice $F(\text{fact}) = \text{fact}$.
 - fact is a *fixed point* of F
 - To find fact , need only find fixed point of F!
- Easy w/ $g(x) = x * x$, but F????

Fixed Points

- Several fixed point operators:

- Ex: $\underline{Y} = \lambda f. (\lambda x. f (xx))(\lambda x. f (xx))$

*Invented by Haskell
Curry*

- Claim for all g , $\underline{Y} g = g (\underline{Y} g)$

$$\begin{aligned} \underline{Y} g &= (\lambda f. (\lambda x. f (xx))(\lambda x. f (xx))) g \\ &= (\lambda x. g(xx))(\lambda x. g(xx)) \\ &= g((\lambda x. g(xx)) (\lambda x. g(xx))) \\ &= g (\underline{Y} g) \end{aligned}$$

- If let $x_o = \underline{Y} g$, then $g (x_o) = x_o$.

Factorial

- Recursive definition:

- let $\underline{F} = \lambda f. \lambda n. \text{cond } (\text{isZero } n) \text{ } \underline{1} \text{ } (\text{Mult } n \text{ } (f (\text{Pred } n)))$

- let $\text{fact} = \underline{Y} \underline{F}$

- then $\text{F}(\text{fact}) = \text{fact}$ because \underline{Y} always gives fixed points

- Compute:

$$\begin{aligned} \text{fact } \underline{0} &= (\text{F } (\text{fact})) \underline{0} \quad \text{because fact is a fixed point of F} \\ &= \text{cond } (\text{isZero } \underline{0}) \text{ } \underline{1} \text{ } (\text{Mult } \underline{0} \text{ } (\text{fact } (\text{Pred } \underline{0}))) \\ &= \underline{1} \quad \text{by the definition of cond} \end{aligned}$$

Computing Factorials

$$\begin{aligned} \text{fact } \underline{1} &= (\text{F } (\text{fact})) \underline{1} \quad \text{because fact is a fixed point of F} \\ &= (\lambda n. \text{cond } (\text{isZero } n) \text{ } \underline{1} \text{ } (\text{Mult } n \text{ } (\text{fact } (\text{Pred } n)))) \underline{1} \\ &\quad \text{expanding F} \\ &= \text{cond } (\text{isZero } \underline{1}) \text{ } \underline{1} \text{ } (\text{Mult } \underline{1} \text{ } (\text{fact } (\text{Pred } \underline{1}))) \quad \text{applying it} \\ &= \text{Mult } \underline{1} \text{ } (\text{fact } (\text{Pred } \underline{1})) \quad \text{by the definition of cond} \\ &= \text{fact } \underline{0} \quad \text{by the definition of Mult and Pred} \\ &= \underline{1} \quad \text{by the above calculation} \end{aligned}$$

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Lambda Calculus

- λ -calculus invented in 1928 by Church in Princeton & first published in 1932.
- Goal to provide a foundation for logic
- First to state explicit conversion rules.
- Original version inconsistent, but corrected
 - "If this sentence is true then $\underline{1} = 2$ " problematic!!
- 1933, definition of natural numbers

Collaborators



- 1931-1934: Grad students:

- J. Barkley Rosser and Stephen Kleene
- Church-Rosser confluence theorem ensured consistency (earlier version inconsistent)
- Kleene showed λ -definable functions very rich
 - Equivalent to Herbrand-Gödel recursive functions
 - Equivalent to Turing-computable functions.
 - Founder of recursion theory, invented regular expressions



- Church's thesis:

- λ -definability \equiv effectively computable

Undecidability

- Convertibility problem for λ -calculus undecidable.
- Validity in first-order predicate logic undecidable.
- Proved independently year later by Turing.
 - First showed halting problem undecidable

Alan Turing



- Turing

- 1936, in Cambridge, England, definition of Turing machine
- 1936-38, in Princeton to get Ph.D. under Church.
- 1937, first published fixed point combinator
 - $(\lambda x. \lambda y. (y (x x y))) (\lambda x. \lambda y. (y (x x y)))$
- *Kleene did not use fixed-point operator in defining functions on natural numbers!*
- Broke German enigma code in WW2, Turing test AI
- Persecuted as homosexual, committed suicide in 1954

With More Work ...

- Show anything computable by TM is computable by lambda calculus ...
 - or by RAM, or WHILE language, or ...
- ... and vice-versa!

Writing Interpreters

Natural (*Operational*) Semantics

- Arithmetic expressions example on web page
 - ArithSemantics.hs
- How to interpret identifiers?
- Environment: Association list of id's & values.
- Semantics defined recursively on abstract syntax trees.

PCF

- Programming language for Computable Functions
- Includes recursive definitions
- Call-by-value (eager) semantics
- Function application as substitution
- Rewriting semantics

Semantics in English

- Semantics of `succ e`
 - Evaluate expression `e` to value `v`
 - return `v+1`
- Semantics of `if b then e1 else e2`
 - Evaluate `b`
 - if `b` evaluates to true return value of `e1`
otherwise return value of `e2`

PCF Syntax & Semantics

$e ::= x \mid n \mid \text{true} \mid \text{false} \mid \text{succ} \mid \text{pred} \mid \text{iszero} \mid$
 $\text{if } e \text{ then } e \text{ else } e \mid (\text{fn } x \Rightarrow e) \mid (e \ e) \mid$
 $\text{rec } x \Rightarrow e \mid \text{let } x = e_1 \text{ in } e_2 \text{ end}$

- (1) $n \Rightarrow n$ for n an integer.
- (2) $\text{true} \Rightarrow \text{true}$, $\text{false} \Rightarrow \text{false}$
- (3) $\text{error} \Rightarrow \text{error}$
- (4) $\text{succ} \Rightarrow \text{succ}$, and similarly for the other initial functions

$$(5) \frac{b \Rightarrow \text{true} \quad e_1 \Rightarrow v}{\text{if } b \text{ then } e_1 \text{ else } e_2 \Rightarrow v}$$

More PCF Semantics

$$(6) \frac{b \Rightarrow \text{false} \quad e_2 \Rightarrow v}{\text{if } b \text{ then } e_1 \text{ else } e_2 \Rightarrow v}$$

$$(7) \frac{e_1 \Rightarrow \text{succ} \quad e_2 \Rightarrow n}{(e_1 \ e_2) \Rightarrow (n+1)}$$

$$(8) \frac{e_1 \Rightarrow \text{pred} \quad e_2 \Rightarrow 0}{(e_1 \ e_2) \Rightarrow 0} \quad \frac{e_1 \Rightarrow \text{pred} \quad e_2 \Rightarrow (n+1)}{(e_1 \ e_2) \Rightarrow n}$$

$$(9) \frac{e_1 \Rightarrow \text{iszero} \quad e_2 \Rightarrow 0}{(e_1 \ e_2) \Rightarrow \text{true}} \quad \frac{e_1 \Rightarrow \text{iszero} \quad e_2 \Rightarrow (n+1)}{(e_1 \ e_2) \Rightarrow \text{false}}$$

More PCF Semantics

$$(10) \quad (\text{fn } x \Rightarrow e) \Rightarrow (\text{fn } x \Rightarrow e)$$

$$(11) \frac{e_1 \Rightarrow (\text{fn } x \Rightarrow e_3) \quad e_2 \Rightarrow v_1 \quad e_3[x:=v_1] \Rightarrow v}{(e_1 \ e_2) \Rightarrow v} \quad \textit{Call by value!}$$

$$(12) \frac{e[x:=\text{rec } x \Rightarrow e] \Rightarrow v}{(\text{rec } x \Rightarrow e) \Rightarrow v} \quad \textit{Like } Y \textit{ combinator!}$$

Recursion

$f \ n = \text{if } (n == 0) \text{ then } 1 \text{ else } n * (f(n-1))$

is written in PCF (assuming have already defined `mult`) as

$\text{rec } f \Rightarrow \text{fn } n \Rightarrow \text{if } (\text{isZero } n) \text{ then } 1$
 $\text{else } \text{mult } n \ (f \ (\text{pred } n))$

which is equivalent to

$Y(\lambda f. \lambda n. \text{cond } (\text{isZero } n) \ 1 \ (\text{mult } n \ (f \ (\text{pred } n))))$

Computed via unwinding.

Substitution-based Interpreter

```
data Term = AST_ID String | AST_NUM Int | AST_BOOL Bool
          | AST_SUCC | AST_PRED | AST_ISZERO
          | AST_IF (Term, Term, Term) | AST_ERROR String
          | AST_FUN (String, Term) | AST_APP (Term, Term)
          | AST_REC (String, Term)
```

- Key is to get right definition of substitution that matches static scope
- Interpreter code matches semantic rules
 - PCFSubstInterpreter.hs

PCF Semantics w/Environments

- Substitution slow & space consuming
- Can't handle terms w/free variables
- Environment allows to evaluate once.
- Meaning now separate set of values -- not just rewriting
- Meaning of function is closure, which carries around its environment of definition.

The Problem

- Program:
 - $y = 4$
 - $f\ x = x + y$
 - $g\ (h) = \text{let } y = 5 \text{ in } (h\ 2) + y$
 - $g(f)$
- When evaluate $(h\ 2)$, the needed y is out of scope!

Values of Answers

- Key difference w/ new interpreter
 - Update environment, not rewrite term!
 - Not destructive!
- Mutually recursive type definitions:

```
data Value = NUM Int | BOOL Bool | SUCC | PRED |
            ISZERO | CLOSURE (String, Term, Env) |
            THUNK (Term, Env) | ERROR (String, Value)
type Env = [(String, Value)]
```