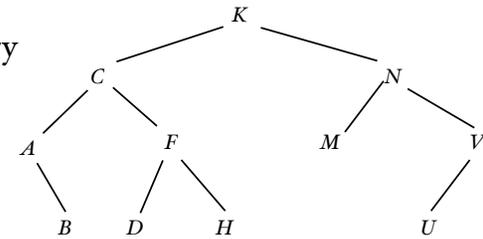


# Lecture 16: Binary Trees

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## Counting

- Lemma: If  $T$  is a binary tree then at level  $k$ ,  $T$  has  $\leq 2^k$  nodes.



- Theorem: If  $T$  has height  $h$ , then # nodes in  $T \leq 2^{h+1} - 1$ .
- Equivalently, if  $T$  has  $n$  nodes then
$$n - 1 \geq h \geq \log(n+1) - 1$$

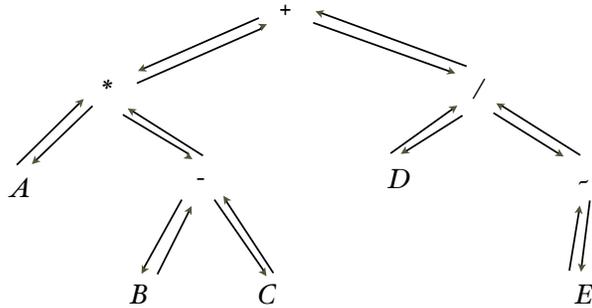
## Assignment

- Postfix calculator
  - State class represents memory of calculator
  - Uses stack to represent partial calculations
  - Separate listener for each digit and operator
    - We provide `OpButtonListener` — you do `DigitButtonListener`
    - Accumulate numbers
- Must create JUnit tests for State class
- Do simplified version first that requires “enter” before operation.

## Binary Trees in Java

- No implementation in standard Java libraries
- `Structure5` has `BinaryTree<E>` class, but no interface.
- Like doubly-linked list:
  - value: `E`
  - parent, left, right: `BinaryTree<E>`

## Linked Representation



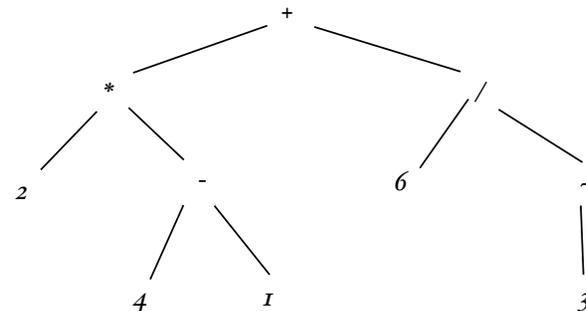
See `BinaryTreeInterface.java`

## Tree Traversals

- Traversals:
  - Pre-Order: root, left subtree, right subtree
  - In-Order: left subtree, root, right subtree
  - Post-Order: left subtree, right subtree, root
- Most algorithms have two parts:
  - Build tree
  - Traverse tree, performing operations on nodes

## Evaluate Expression Tree

- Evaluate left subtree, right subtree, perform operation at root.
- Generate stack-based code to evaluate: post-order



## Java Virtual Machine

```
int simple(int m, int n) {  
    return (m + n - 1)  
}
```

*translates to:*

```
method int simple(int, int)  
0 iload_1  
1 iload_2  
2 iadd  
3 iconst_1  
4 isub  
5 ireturn
```

## Animals Game

- Guess animal using only true-false questions.
- See demo program

## Look at BinaryTree.java

Notice leaves are nodes w/null values

## Iterators

- Pre-order: root, left subtree, right subtree
- Post-order: left subtree, right subtree, root
- In-order: left subtree, root, right subtree.