Lecture 14: Security Warnings

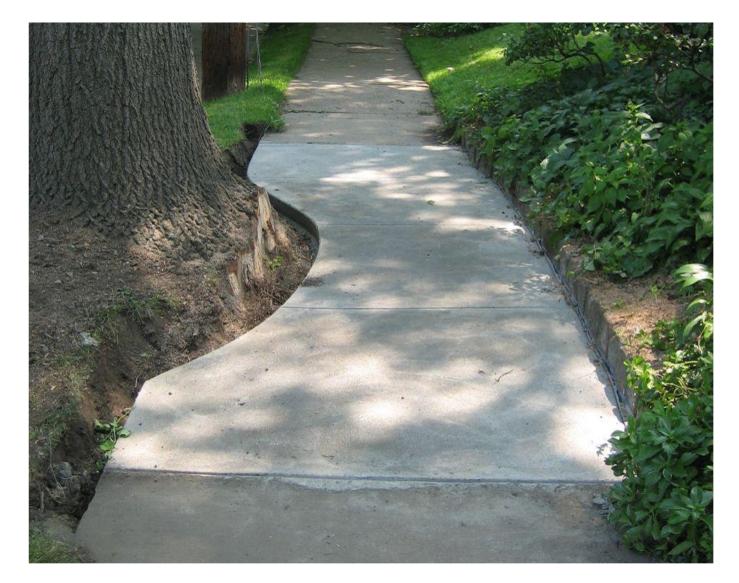
CS 181W

Fall 2022

What to do about hazards?



Best solution: Remove hazard



Next best: guard against hazard



If all else fails: warn

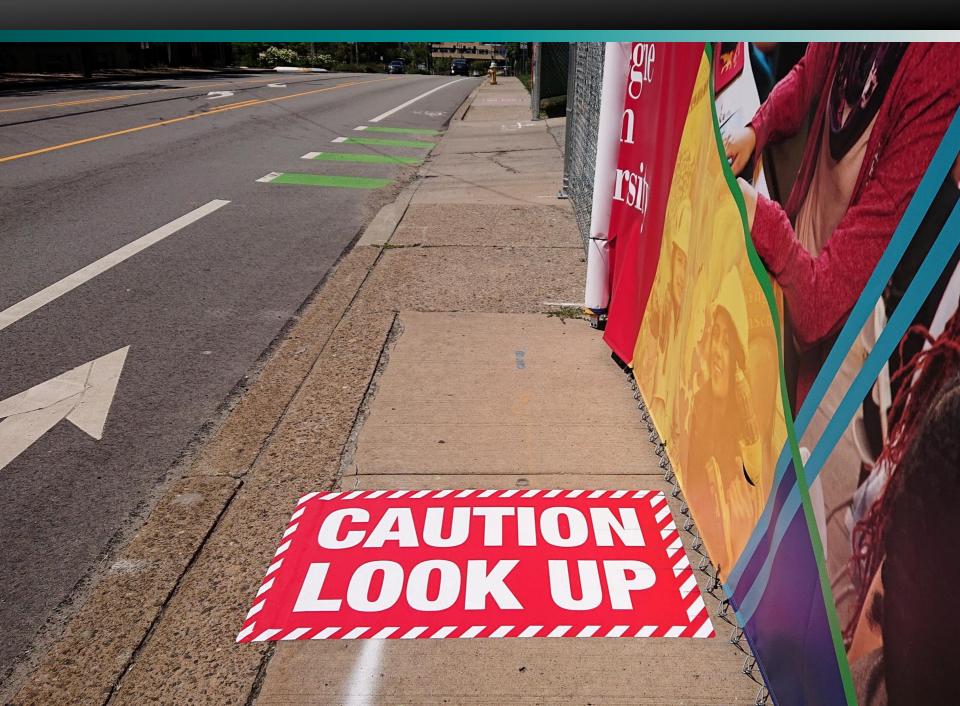


Text-based Warnings



Icon-based warnings





Chenilles processionnaires du chêne et du pin :

attention aux poils

Ces chenilles provoquent des réactions allergiques

In 1

Je ne m'approche pas et je ne touche pas les chenilles ou leur nid





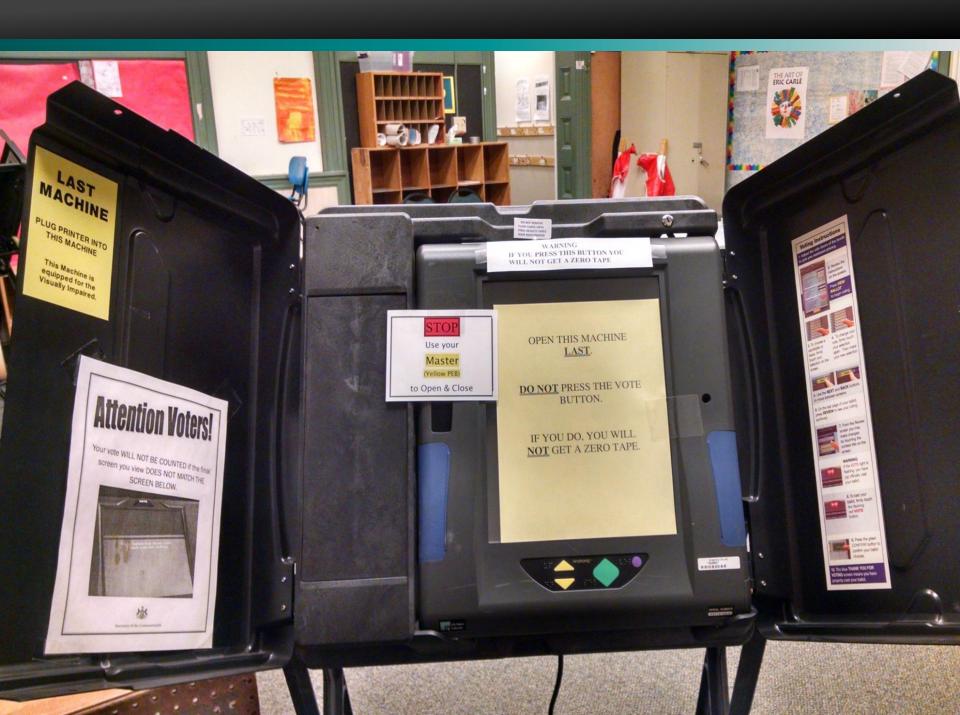


La ville comme on l'aime, attentive

Caution! Ravens may bite

Attention! Les corbeaux peuvent mordre Vorsicht! Raben können zuschnappen Precaución! Los cuervos pueden picar Fare attenzione ai corvi: possono beccare Digniin! Shimbirahu waxaa laga yaabaa inay wax qaniinaan Осторожно! Вороны клюются カラスに注意!噛み付くことがあります 주의! 까마귀가 물 수 있습니다 小心! 烏鴉可能咬人 সতর্ক হোন! দাঁড়কাক ঠোকরাতে পারে







ATTENTION VALUED CVS/pharmacy[®] CUSTOMERS:

To protect your privacy, please do not throw any materials containing your personal information into this trash container.











Security Warnings



Secure Connection Failed

cameo.library.cmu.edu uses an invalid security certificate.

The certificate is not trusted because the issuer certificate is unknown.

(Error code: sec_error_unknown_issuer)

- This could be a problem with the server's configuration, or it could be someone trying to impersonate the server.
- If you have connected to this server successfully in the past, the error may be temporary, and you can try again later.

You should not add an exception if you are using an internet connection that you do not trust completely or if you are not used to seeing a warning for this server.

Get me out of here! Ad

A

Add Exception...



This website has been classified as malicious.

Opening this website might not be safe.

https://spamlink.contoso.com/

We recommend that you don't open this website, as opening it might not be safe and could harm your computer or result in malicious use of your personal data.

Go Back

Continue anyway (not recommended)

Powered by Office 365 Advanced Threat Protection

Be careful with this message

ComPRESTO Mail could not verify that it actually came from winnsupplyinc@gmail.com. Avoid clicking links, downloading attachments, or replying with personal information.

Report spam

Report phishing

0

Ogmail.com appears similar to someone who previously sent you email, but may not be that person. Learn why this could be a risk

Security dialogs context dependent

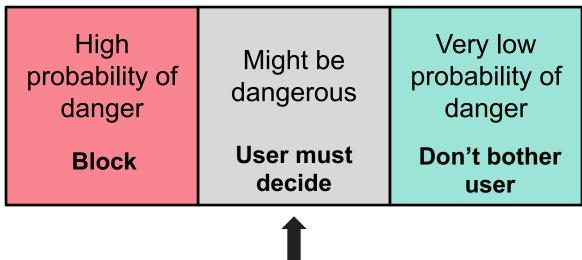
- Security warning dialogs more like warnings on wine than warnings on poison
- Software developers place burden of assessing risk on users





Support user decision

 Use automated analysis to determine probability of danger



Improve warnings

Help user decide by asking question user is qualified to answer

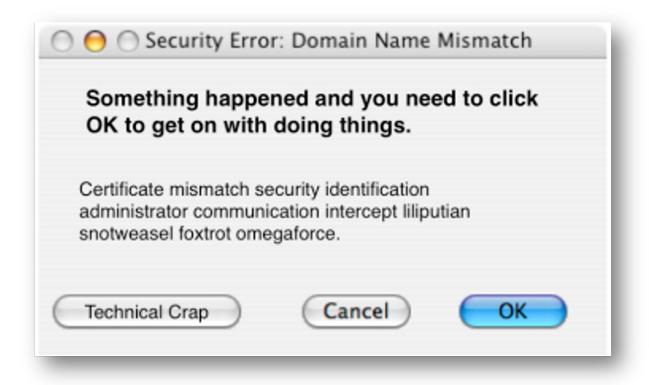
Good warnings

- Help users determine whether they are at risk
- Stop users from doing something dangerous in risky context
- Don't interfere with non-risky contexts

Bad Warnings

🔘 😑 🔘 Security Error: Domain Name Mismatch		
You have attempted to establish a connection with "www.whitehouse.gov". However, the security certificate presented belongs to "a248.e.akamai.net". It is possible, though unlikely, that someone may be trying to intercept your communication with this web site.		
If you suspect the certificate shown does not belong to "www.whitehouse.gov", please cancel the connection and notify the site administrator. View Certificate OK		

Bad Warnings



Users swat away warning dialogs

How can we get them to pay attention?

W McAfee

🗙 Your computer is at risk

Please check your status so you can address any security issues and keep your PC protected

More v



Can you spot the suspicious software?



Attracting users' attention

How can we focus users' attention on key information they need to make informed decisions?



C. Bravo-Lillo, L.F. Cranor, J. Downs, S. Komanduri, R.W. Reeder, S. Schechter, and M. Sleeper. Your Attention Please: Designing security-decision UIs to make genuine risks harder to ignore. SOUPS 2013.

How can we get users to notice suspicious publishers?

- Use attractors to draw attention to publisher name
- Force delay before users can install
- Force interaction before users can install
- Force users to read publisher name



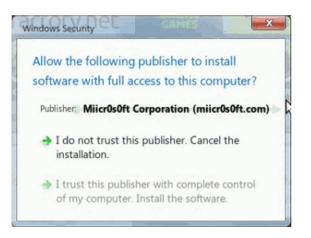
Allow the following publisher to install

software with full access to this computer?

Publisher: Miicr0s0ft Corporation (miicr0s0ft.com)

- I do not trust this publisher. Cancel the installation.
- I trust this publisher with complete control of my computer. Install the software.







Do any of these work?

- Do attractors and other techniques prevent suspicious installs without preventing benign installs?
- How much do attractors delay benign installs?



Methodology requirements

- Massive, inexpensive, quick
- Remote observation/recording of behavior
- Participants should feel safety/risk and behave as they would in real life
- But should not actually be at increased risk through participation in experiment

real non-security tasks

simulated risk

C Saucers.cups.cs.cmu.edu/yacot/mnt/wtk/survey/index.php?t=1&i=A2NUXAJFPAX4Z2

is is a test version of the CMU Online Games Evaluation Study. You are currently using Microsoft Windows 7.

Online games evaluation survey



Online games evaluation survey

Purpose of the study

This survey is part of a research study conducted by Dr. Julie Downs at Carnegie Mellon University. The purpose of this study is to evaluate online games according to criteria that will be explained in the next pages. You will be asked to go to websites, play a game for 2 to 3 minutes, then return to this survey to give us your opinion on each. The whole survey should take you between 15 and 20 minutes in total.

Participants requirements

Participation in this study is limited to individuals age 18 and older. <u>You have to physically be in the United States of America to be eligible to</u> participate in this study, and not having taken before any early version of the same survey.

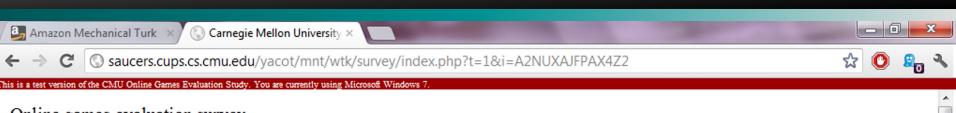
Risks, benefits, and compensation

The risks and discomfort associated with participation in this study are no greater than those ordinarily encountered in daily life or during other online activities. There may be no personal benefit from your participation in the study but the knowledge received may be of value to humanity. You will receive \$1.00 as a compensation for participation in this study. There will be no cost to you if you participate in this study.

The data captured for the research does not include any personally identifiable information about you. We will collect your IP address only to check whether you qualify for the study.

Confidentiality

By participating in this research, you understand and agree that Carnegie Mellon may be required to disclose your consent form, data and other personally identifiable information as required by law, regulation, subposed or court order. Otherwise, your confidentiality will be maintained in the



Online games evaluation survey

Instr

1.

Assigned game #1: Mars Buggy Online

- 2. When the game has loaded completely, play the game "Mars Buggy Online" for about 2 to 3 minutes.
- 3. Return to this survey to answer the questions below.

Assigned game #1: Mars Buggy Online

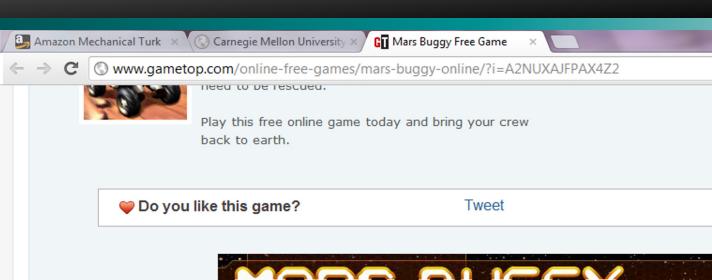
http://www.gametop.com/online-free-games/mars-buggy-online/?i=A2NUXAJFPAX4Z2

<u>Attention</u>: The website whose URL appears above is external to this study. Our researchers <u>do not</u> control its content.

<u>Attention:</u> The website whose URL appears above is external to this study. Our researchers <u>do not</u> control its contents

No (you will be assigned another game to evaluate)

Next





Mars Buggy

- 0

O

ഹ

🛃 Amazon Mechanical Turk 🗙 🛞 Carnegie Mellon University ×	_ 0 _ X
← → C Saucers.cups.cs.cmu.edu/yacot/mnt/wtk/survey/index.php?t=1&i=A2NUXAJFPAX4Z2	🔂 🕐 🔒 🔧
s is a test version of the CMU Online Games Evaluation Study. You are currently using Microsoft Windows 7. 1. Were you able to play the game? *	•
 Yes No (you will be assigned another game to evaluate) 	
Please enter here a one-sentence description of the game you played (between 10 and 50 words): *	
A buggy on mars has to collect astronauts.	
	=

Please answer the following questions about the game you played: *

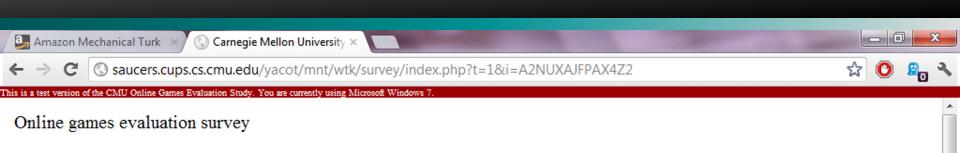
	Yes	No
Have you ever played this game before?	\odot	۲
Do you think this game is fun?	۲	\odot

Did the game have any visual glitches, such as stalls in animations or overlapping windows, when running on your computer/browser? *

÷

Yes (please explain briefly)

No



Instructions to evaluate the game:

- 1. Click on the link below to open the game.
- 2. Wait for the game to load. When it's fully loaded, play the game "Tom and Jerry Refrigerator Raid Game" for about 2 to 3 minutes.
- 3. Return to this survey to answer the questions below.

Assigned game #2: Tom and Jerry Refrigerator Raid Game http://www.free-online-games-to-play.net/games/kidsgames/onlineflashgame/751/?i=A2NUXAJFPAX4Z2

<u>Attention</u>: The website whose URL appears above is external to this study. Our researchers <u>do not</u> control its content.

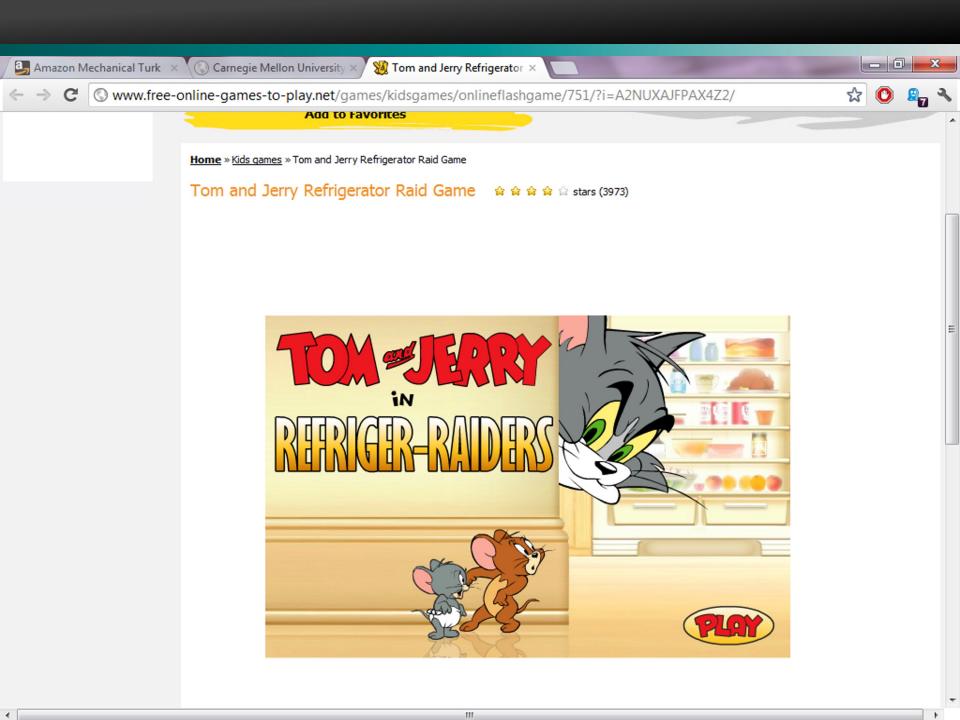
2. Were you able to play the game? *

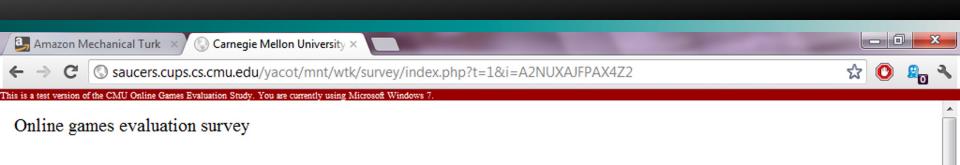
O Yes

No (you will be assigned another game to evaluate)

Next

Ε





Instructions to evaluate the game:

- 1. Click on the link below to open the game.
- 2. Wait for the game to load. When it's fully loaded, play the game "Colliderix Level Pack" for about 2 to 3 minutes.
- 3. Return to this survey to answer the questions below.

Assigned game #3: Colliderix Level Pack

http://www.yourgamefactory.net/wtk/games/index.u1.php?i=A2NUXAJFPAX4Z2

<u>Attention</u>: The website whose URL appears above is external to this study. Our researchers <u>do not</u> control its content.

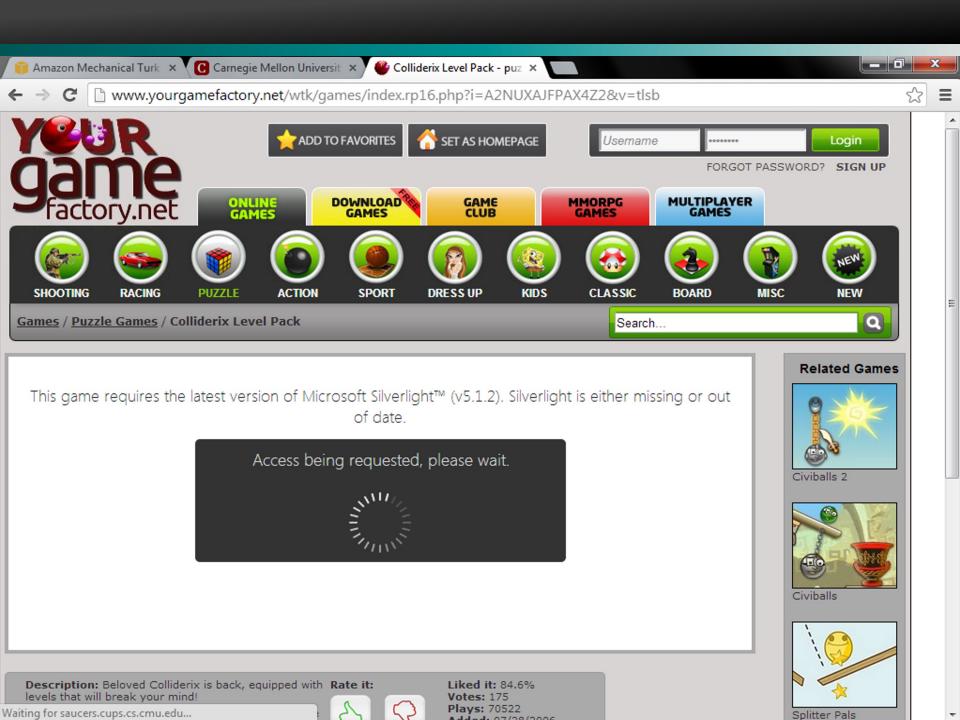
Ξ

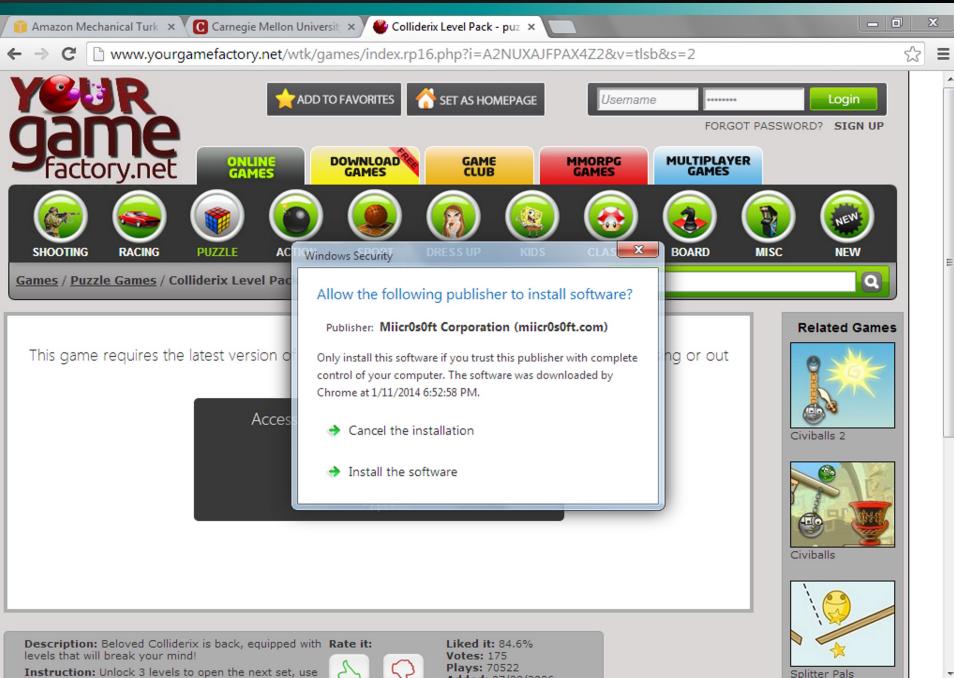
4. Were you able to play the game? *

Yes

No (you will be assigned another game to evaluate)

Next





Instruction: Unlock 3 levels to open the next set, use

Plays: 70522

Participant decision design

- Workers in Amazon's Mechanical Turk aim to:
 - Complete tasks they accept (otherwise, don't earn money)
 - Minimize time and effort (so they can complete more tasks)
- Our message to participants:
 - "You may skip a game. If you do, we will assign you another"
- Decision designed to gamble time/money for security:
 - Install \rightarrow Take small risk, play the game, finish sooner
 - Not install \rightarrow Not take any risks, not play the game, waste time

Results are encouraging

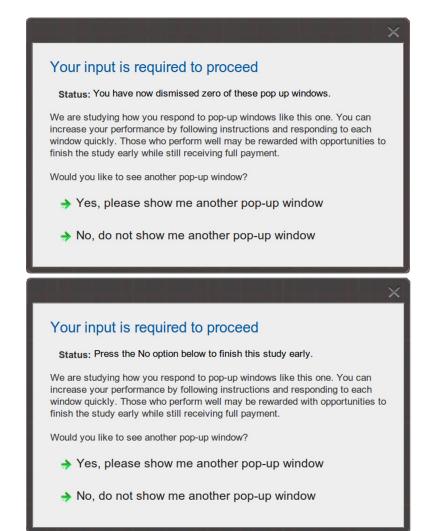
- 2,227 participants encountered dialogs
- Benign scenario
 - Installation not prevented
 - But some approaches slowed people down
- Suspicious scenario
 - Our new dialogs reduced installations
 - Swipe, type, and delay were particularly effective

What if they saw attractors repeatedly?

- Conducted more experiments
- Scenario in which participants had to dismiss a dialog repeatedly for several minutes until the dialog changed
- Measured rate of compliance with changed dialog
- Showed that some attractors performed better than control in presence of habituation

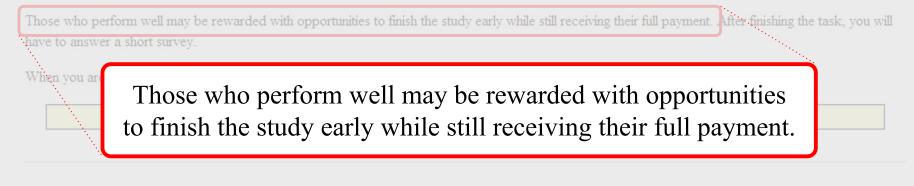
Habituation experiment

- Show dialog repeatedly with irrelevant message
- Ask participants to click "Yes"
- Change salient field to "Click on No"
- Check if participants notice the change and click "No"



CMU Habituation Study

In the following page you will see a timer on the screen, and a number of consecutive dialogs (pop-up windows) asking you to click 'Yes' or 'No'. Your task is to respond to as many dialogs as you can before the timer goes off. You can increase your performance by following instructions and responding to each question quickly. Some dialogs may require you to wait or perform an action before the 'Yes' button is activated.



C

ß www.yourgamefactory.net/wtk/habit/index.php?i=Atestingtest&v=3

Carnegie Mellon University study

×

04:57

×

Ξ

Your input is required to proceed

Status: You have now dismissed zero of these pop up windows.

We are studying how you respond to pop-up windows like this one. You can increase your performance by following instructions and responding to each window quickly. Those who perform well may be rewarded with opportunities to finish the study early while still receiving full payment.

- Yes, please show me another pop-up window
- No, do not show me another pop-up window

ß www.yourgamefactory.net/wtk/habit/index.php?i=Atestingtest&v=3

Carnegie Mellon University study

×

04:25

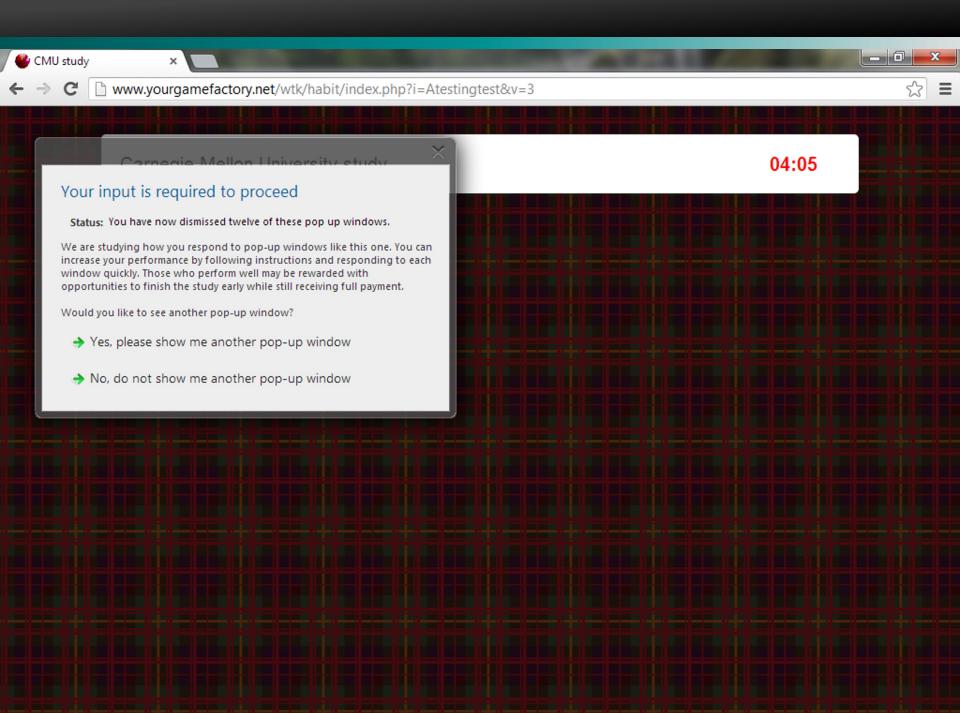
Ξ

Your input is required to proceed

Status: Nine pop up windows have been dismissed so far.

We are studying how you respond to pop-up windows like this one. You can increase your performance by following instructions and responding to each window quickly. Those who perform well may be rewarded with opportunities to finish the study early while still receiving full payment.

- Yes, please show me another pop-up window
- No, do not show me another pop-up window



C

www.yourgamefactory.net/wtk/habit/index.php?i=Atestingtest&v=3 ß

Carnegie Mellon University study

×



×

53

Ξ

Your input is required to proceed

Status: Press the No option below to finish this study early.

We are studying how you respond to pop-up windows like this one. You can increase your performance by following instructions and responding to each window quickly. Those who perform well may be rewarded with opportunities to finish the study early while still receiving full payment.

- Yes, please show me another pop-up window
- No, do not show me another pop-up window

C

www.yourgamefactory.net/wtk/habit/index.php?i=Atestingtest&v=3 ß

Carnegie Mellon University study

×

01:58

52

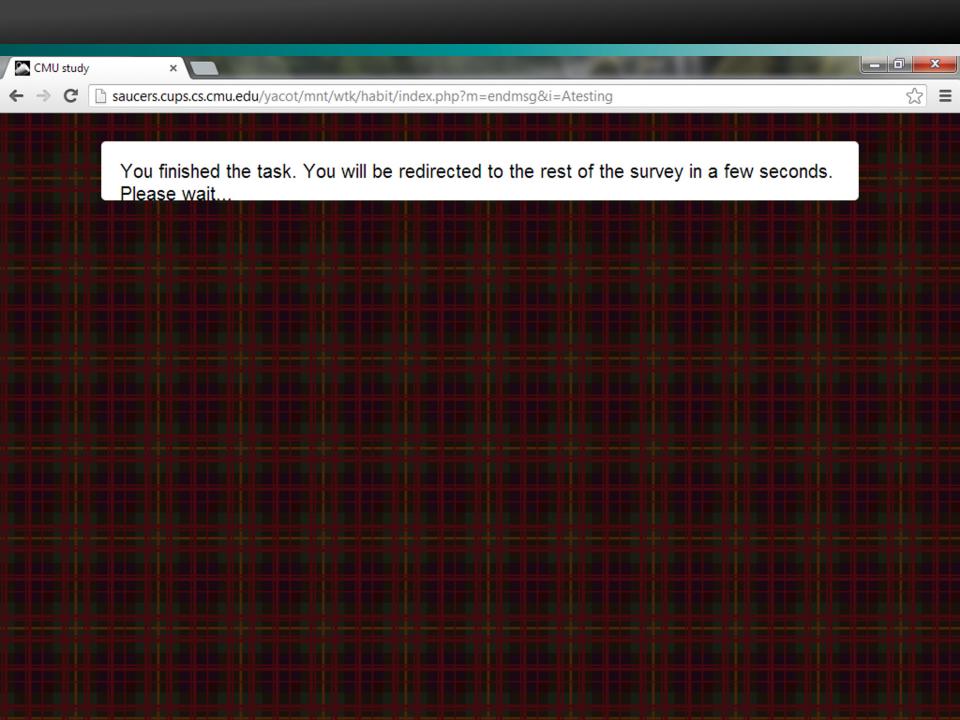
Ξ

Your input is required to proceed

Status: Press the No option below to finish this study early.

We are studying how you respond to pop-up windows like this one. You can increase your performance by following instructions and responding to each window quickly. Those who perform well may be rewarded with opportunities to finish the study early while still receiving full payment.

- Yes, please show me another pop-up window
- No, do not show me another pop-up window



← → C 🗋 www.surveygizmo.com/s3/1126212/B

CMU Pop-up dialogs study

The image below corresponds to one of the dialogs you saw during this study:

×
Your input is required to proceed Status:
We are studying how you respond to pop-up windows like this one. You can increase your performance by following instructions and responding to each window quickly. Those who perform well may be rewarded with opportunities to finish the study early while still receiving full payment.
Would you like to see another pop-up window?
Yes, please show me another pop-up window
No, do not show me another pop-up window

1. Please type in the contents of the "Status:" field in the most-recently shown dialog, to the best of your memory. If you have no memory, please type "none": *

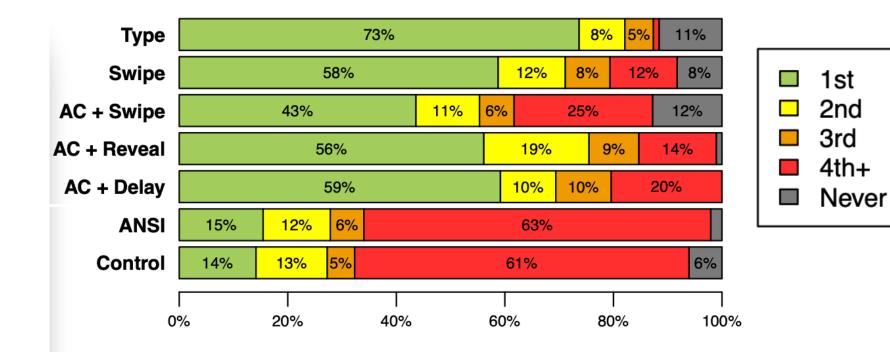
53

Ξ

۰

None

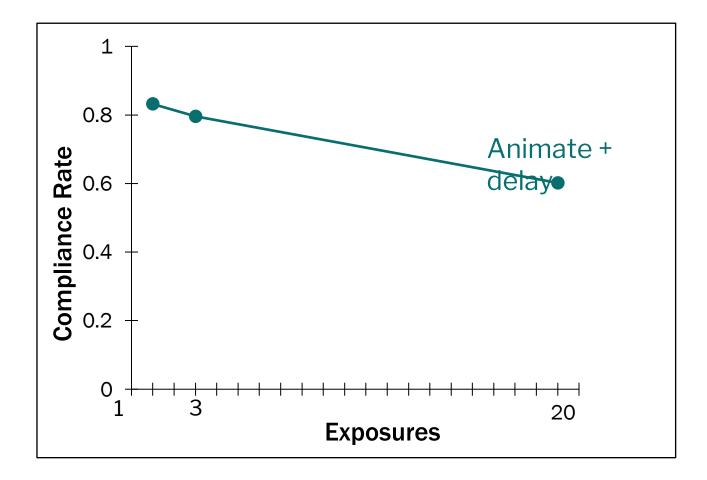
Habituation Results

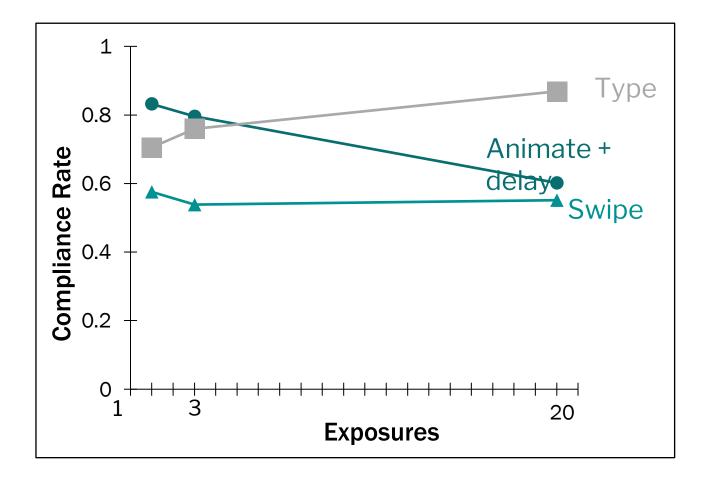


"Harder to ignore" experimental design

- {6 dialogs} x {4 exposure conditions} = 24 conditions
 - Dialogs: Control, Swipe, Type, AC + Delay, Reveal, ANSI
 - Exposure to 'irrelevant message': 1 exposure, 3 exposures, 20 exposures, 150 sec. of exposure
- Two phases:
 - Habituation phase: participants are shown irrelevant message, they could only click on "Yes"
 - Test phase: participants are asked to click "No"

C. Bravo-Lillo, L. Cranor, S. Komanduri, S. Schechter, M. Sleeper. Harder to Ignore? Revisiting Pop-Up Fatigue and Approaches to Prevent It. SOUPS 2014.





Experience sampling warnings study

- Participants expressed a variety of reasons for choosing to adhere to or proceed past a given warning
- Warnings have improved from prior work and additional improvements may require refinements on a case-bycase basis
- Habituation may play a smaller role than previously thought

R. Reeder, A. Felt, S. Consolvo, N. Malkin, C. Thompson, and S. Egelman. An Experience Sampling Study of User Reactions to Browser Warnings in the Field. CHI 2018.



Ask yourself: Is your security or privacy UX:

- **NECESSARY?** Can you change the architecture to eliminate or defer this user decision?
- **EXPLAINED?** Does your UX present all the information the user needs to make this decision? **Have you followed SPRUCE? (see back)**

ACTIONABLE?

NEAT

TESTED?

Have you determined a set of steps the user will realistically be able to take to make the decision correctly?

Have you checked that your UX is NEAT for all scenarios, both benign and malicious?

When you involve the user in a NEAT security or privacy decision, explain the decision using these 6 elements:

SOURCE: State who or what is asking the user to make a decision
PROCESS: Give the user actionable steps to follow to make a good decision
RISK: Explain what bad thing could happen if the user makes the wrong decision
UNIQUE KNOWLEDGE user has: Tell the user what information they bring to the decision
CHOICES: List available options and clearly recommend one
EVIDENCE: Highlight information the user should factor in or exclude in making the decision

SPRUCE

For more info, contact neatux@microsoft.com

Analyze with NEAT SPRUCE

Your web browser thinks this is a phishing web site. Do you want to go there anyway?				
	Don't go there		Go there anyway	

- Necessary
- Explained
- Actionable
- Tested

- Source
- Process
- Risk
- Unique knowledge
- Choices
- Evidence

Exercise: Warning design

- USB flash drives can spread infections in a number of ways. See <u>http://www.cioinsight.com/security/the-dangers-of-unsecured-usb-drives</u>
- Attackers may distribute infected flash drives by leaving them around where employees of a target company are likely to pick them up. In addition, a user who uses a flash drive to exchange files with another user whose machine is already infected, may pick up the infection on the flash drive and bring it to their own machine. Some companies are prohibiting their employees from using flash drives, but others are just asking their employees to be careful.
- Imagine a security tool that runs on a user's computer and monitors the USB ports, looking for programs that run automatically when a flash drive is plugged in. When an autorun program is detected it prevents it from running and displays a warning. The warning dialog offers users the option of letting the program run. Design the warning.
- In a group, sketch a warning design

Security Warnings

