

## Problem Session 5: Authentication Protocols

Wednesday September 30, 2020

1. **Replay and Reflection Attacks.** Consider each of the following proposed authentication protocols. In each case, determine whether the protocol is vulnerable to a replay attack. If so, show the attack. If not, determine whether it is instead vulnerable to a reflection attack. If so, show the attack. In all cases, assume  $k$  is a secret key shared between Alice and Bob.

## (a) Protocol 1

1. B  $\rightarrow$  A: B,  $r$  (where  $r$  is a fresh, random nonce generated by B)
2. A  $\rightarrow$  B:  $\text{Enc}(A \hat{\ } B; k)$  (where  $\hat{\ }$  denotes bitwise xor)

## (b) Protocol 2

1. B  $\rightarrow$  A: B,  $r$  (where  $r$  is a fresh, random nonce generated by B)
2. A  $\rightarrow$  B:  $\text{Enc}(A \hat{\ } B + r; k)$  (where  $\hat{\ }$  denotes bitwise xor)

## (c) Protocol 3

1. B  $\rightarrow$  A: B,  $r$  (where  $r$  is a fresh, random nonce generated by B)
2. A  $\rightarrow$  B:  $\text{Enc}(A ** B + r; k)$  (where  $**$  denotes exponentiation)

2. **MITM Attacks.** Consider a schematic version of the key distribution protocols we discussed in the second lecture video.

1. A  $\rightarrow$  KDC: A, B, r (where r is a fresh, random nonce generated by A)

2. KDC  $\rightarrow$  A: A, B, Enc(x, k; K\_A), Enc(y, k; K\_B)

3. A  $\rightarrow$  B: A, B, Enc(y, k; K\_B)

where x and y denote finite strings constructed from the three symbols A, B, and r. Different choices of x and y that a protocol designer makes could lead to protocols having different properties. This question explores the implications of the choices that the protocol designer might make.

(a) Give replacements for x and y that make it possible to perform man-in-the-middle attacks and possible to perform replay attacks of message 2. Show the attacks.

(b) Give replacements for x and y that make it possible to perform man-in-the-middle attacks but impossible to perform replay attacks of message 2. Show the man-in-the-middle attack.

(c) Give replacements for x and y that make it impossible to perform man-in-the-middle attacks but possible to perform replay attacks of message 2. Show the replay attack.

(d) Give replacements for x and y that make it impossible to perform man-in-the-middle attacks and impossible to perform replay attacks of message 2.