Lecture 14: Authentication & Privacy

CS 181S Fall 2020

Privacy concerns

- Humans might have concerns about measurements (have photo taken, parts of body scanned)
- Humans might not want to disclose attributes during enrollment (SSN, political party)
- Humans might not want action bound to their identity (buying medication)
- Humans might not want their actions linked to other actions, exposing them to inference about what they thought were unrelated activities.

Privacy and biometrics

- Biometrics can violate intrinsic privacy by requiring submission to bodily contact or measurement
 - Fear of germs
 - Religious prohibitions
- Biometrics can violate informational privacy
 - Biometric identifiers might effectively become a standard, universal identifier, enabling linking

Principles for privacy

- Seek consent: get permission to authenticate and store identity
- Select minimal identity: use the smallest possible set of attributes
- Limit storage: don't save information about identity or authentication without need, and delete when no longer needed
- Avoid linking: don't reuse identifiers across systems

Exercise 1: Facial Recognition

Complete the five readings posted on the course website, then answer the following questions:

- 1. What do you find to be the most convincing argument in favor of banning facial recognition systems?
- 2. What do you find to be the most convincing argument against banning facial recognition systems?
- 3. Would you recommend a national ban on the development and use of such systems?

Exercise 2: Feedback

- 1. Rate how well you think this recorded lecture worked
 - 1. Better than an in-person class
 - 2. About as well as an in-person class
 - 3. Less well than an in-person class, but you still learned something
 - 4. Total waste of time, you didn't learn anything
- 2. How much time did you spend on this video lecture (including time spent on readings)?
- 3. Do you have particular questions you would like me to address class?
- 4. Do you have any other comments or feedback?