### Lecture 13: Human Authentication

CS 181S

Fall 2020

## **Classes of Countermeasures**

- Authentication: mechanisms that bind principals to actions
- Authorization: mechanisms that govern whether actions are permitted
- Audit: mechanisms that record and review actions





## **Classes of Principals**

Authentication: mechanisms that bind principals to actions



- Authenticating Machines
- Authenticating Programs
- Authenticating Humans

# IDENTITY

## Personal identity

- Major philosophical problem
  - People are not identical to themselves over time, but their identity persists throughout changes
  - cf. Ship of Theseus
- Intrinsic identity: continuation of consciousness
- Extrinsic identity: relationship to everything else
- Control: individual's, others', no one's?

## Digital identity

- Digital identity: data that describes a person and its relationship to others
  - not the person itself; not a personal identity
- A person could have many digital identities, some overlapping, some contradictory
- Data could be incorrect, outdated, incomplete

## Aspects of digital identity

- Name
- NetID
- Email address
- URL

. . .

- IP address
- Citizenship
- Political party

## Identity



- Attribute: property of a principal
  - name is "Cecil Sagehen", birthdate is 11/29/1913
- Identity: set of attributes
  - each principal may have many identities of use in different scenarios (student, taxpayer, athlete)
- Identifier: an attribute that is unique within a population
- Verifier: an attribute that is hard to produce hence can be used as a basis for authentication

## Enrollment

- Enrollment: establishing identity with a system
  - Create an account
  - Get an ID card, visa
  - Register a machine on a network
  - Get a signing key from a provider
- System might (not) verify claimed attributes during enrollment
  - Websites rarely do
  - Governments often do

# HUMAN AUTHENTICATION

## Authentication of humans

Something you are

biometrics (e.g., fingerprints)

Something you know

secret information (e.g., a password)

Something you have

possession of a physical device (e.g., a particular phone)

## Exercise 1: Classifying Authentication

 Come up with a list of ways you have authenticated yourself to a machine. For each, classify it as something you are, something you know, or something you have

Something you are

Something you know

Something you have

## Exercise 1: Classifying Authentication

 Come up with a list of ways you have authenticated yourself to a machine. For each, classify it as something you are, something you know, or something you have

#### Something you are

fingerprint, retinal scan, facial scan

#### Something you know

password, passphrase, PIN, answers to security questions Something you have

phone, token, physical key, ticket, {ATM, prox, credit} card

## Multi-factor Authentication

- Two-factor authentication: authenticate based on two independent methods
  - ATM card plus PIN
  - password plus registered mobile phone
- Multi-factor authentication: two or more independent methods
- Best to combine separate categories, not reuse categories
  - non-example: requiring two passwords from a single human: arguably not independent
  - non-example: requiring single password from each of two humans: authenticates two humans then makes *authorization* decision

# SOMETHING YOU ARE

## Biometric

- Biometric: measurement of biological and behavioral attributes (something you are)
  - biological attributes can be confounded by behavior
  - biology and behavior is non-constant: variation from one measurement to the next

## Example: Fingerprint

- Particular use: California social services
  - prevent applicants for welfare from defrauding state by receiving assistance under multiple identities
- Fingerprint stored as bitmap and as minutae
  - When user authenticates, computer compares minutiae
  - If they match, human additionally reviews bitmap images (about 15 out of 10000 authentications have minutiae match even though fingerprints do not)



## Example: Hand geometry

 Used in 2012 Olympic Games, Walt Dis nuclear facilities, data centers, ...



- Camera images palm and side of hand (no texture information)
- Images reduced to (e.g.) 31000 points then 90 measurements then 9 bytes of data
  - Final data not directly related to any source measurements
  - Data stored as a template for later comparison
- When user authenticates, another set of images taken
  - If data are close enough to stored template, user deemed authenticated
  - Can adjust threshold per-user, in case some users are difficult to authenticate
- Each time user is authenticated, template is updated to account for change over time

## **Example: Facial recognition**

- Used in border control, Facebook, iPhone X
- Operates on 2D image or depth map
- Modern systems use ML classifiers to identify matches
  - Most systems perform poorly on profiles, low-res images
  - Most systems perform less well on women and minorities



### **Other Biometrics**



## Biometric attributes as verifiers

#### Advantages:

- Can't lose or forget a biometric
- Easy to use some biometrics (e.g., fingerprint scan vs. PIN on iPhone)

### Disadvantages:

- Physical process with errors...
- Updating identities after disclosure is hard (new fingerprints? new retina?)
  - So enrolling a biometric identifier places permanent trust in receiver, even if they go bankrupt, retroactively change privacy policies, get taken over by new administration, ...
- Impossible to be application specific (your hand geometry is the same regardless of what system you use)
- Fear of negative implications for privacy...

# **EVALUATING BIOMETRICS**

## Biometric attributes as verifiers

### **Requirements:**

- Identifier
- Easy to measure
- Small variation over time and measurement
- Difficult to spoof
- Acceptable to users

## Accuracy

- False accept: authenticate a principal with wrong identity (fraud)
- False reject: fail to authenticate a principal under right identity (insult)
- Hypothesis testing:
  - null hypothesis: human being authenticated has claimed identity
  - false reject = type I error
  - false accept = type II error
- Tunable trade off of sensitivity between which error is more likely
  - False acceptance rate (FAR): percentage of attempts in which imposters are authenticated (with wrong identity)
  - False reject rate (FRR): percentage of attempts in which legitimate users are denied authentication

## Sensitivity

Receiver operating characteristics (ROC) curve: graph of FRR vs. FAR (or perhaps 1-FAR, perhaps nonlinear axes)



 $\gamma$  = sensitivity

## **ROC** comparison



- Two matchers
  - (A=solid; B=dashed)
- At point C, matchers have same FAR and FRR
- To the left of C, matcher A has lower
   FRR for same FAR
- To the right, matcher
  B has lower FRR for
  same FAR

## **ROC** comparison

- Crossover error rate (CER): value on ROC at which FAR=FRR (aka equal error rate, ERR)
- Many other statistics for comparison possible
  - Anytime a graph is reduced to a single number, we lose information
- What matters most for biometrics is the use case/threat model

### Use cases

#### Entry to military facility:

- letting imposters in might be worse than (temporarily) delaying entry of personnel
- so prefer low false accept rate

#### Entry to hotel lobby:

- letting non-guests in might be better than (temporarily) delaying entry of guests
- so prefer low false reject rate

## **Comparing Biometrics**



#### False Acceptance Rate



#### False Rejection Rate

Biometric Technology	Accuracy	Cost	Devices required	Social acceptability
ADN	High	High	Test equipment	Low
Iris recognition	High	High	Camera	Medium-low
Retinal Scan	High	High	Camera	Low
Facial recognition	Medium-low	Medium	Camera	High
Voice recognition	Medium	Medium	Microphone, telephone	High
Hand Geometry	Medium-low	Low	Scanner	High
Fingerprint	High	Medium	Scanner	Medium
Signature recognition	Low	Medium	Optic pen, touch panel	High

## Spoofing

- Active adversary fools sensor with artificial object
- Solution:
  - better sensors
  - better biometrics
  - multi-factor authentication

## Gummy Bear Attack



## Face ID Attack



## Exercise 2: Evaluating Biometrics

Consider the use of voice authentication as a biometric. With voice authentication, the human is asked to say a specific passphrase and their response compared to a recorded voice print by a machine learning system.

- 1. What are potential advantages of this biometric?
- 2. What are potential disadvantages of this biometric?

## Privacy concerns

- Humans might have concerns about measurements (have photo taken, parts of body scanned)
- Humans might not want to disclose attributes during enrollment (SSN, political party)
- Humans might not want action bound to their identity (buying medication)
- Humans might not want their actions linked to other actions, exposing them to inference about what they thought were unrelated activities.

## Privacy and biometrics

- Biometrics can violate intrinsic privacy by requiring submission to bodily contact or measurement
  - Fear of germs
  - Religious prohibitions
- Biometrics can violate informational privacy
  - Biometric identifiers might effectively become a standard, universal identifier, enabling linking

## Principles for privacy

- Seek consent: get permission to authenticate and store identity
- Select minimal identity: use the smallest possible set of attributes
- Limit storage: don't save information about identity or authentication without need, and delete when no longer needed
- Avoid linking: don't reuse identifiers across systems

## Exercise 3: Feedback

- 1. Rate how well you think this recorded lecture worked
  - 1. Better than an in-person class
  - 2. About as well as an in-person class
  - 3. Less well than an in-person class, but you still learned something
  - 4. Total waste of time, you didn't learn anything
- 2. How much time did you spend on this video lecture (including time spent on exercises)?
- 3. Do you have particular questions you would like me to address class?
- 4. Do you have any other comments or feedback?