CS302 - Assignment 10 Due: Tuesday, March 20 at the beginning of class Hand-in method: paper



http://www.stupidinventor.com/2010/03/14/comic-55-happy-pi-day/

- 1. [8 points] We saw HEAPSORT which takes the data points, inserts them into a heap and then repeatedly calls EXRACTMAX to sort the data (recall this was $O(n \log n)$). A similar sorting algorithm exists for binary search trees called TREESORT: call INSERT on each data item to build a binary search tree, then do an inorder traversal of the data to get the sorted list.
 - (a) [3 points] Does it work, i.e. is it guaranteed to always give you data in sorted order? Give a counterexample or a *brief* justification of why it's correct.
 - (b) [3 points] What are the best, average and worst case running times for this algorithm assuming you randomize your data before inserting.
 - (c) [2 points] How do these run-times change if we are using a balanced binary search tree (e.g. a red-black tree)?
- 2. [5 points] Suppose we decide to speed up our B-TREE-SEARCH algorithm and use binary search within a node rather than a linear search. Show that this make the CPU time required O(logn) independently of how t is chosen.
- 3. [8 points] We'd like to add some additional functionality to our B-tree. For each of the functions below, describe succinctly (or write pseudo-code) how to accomplish this and state the worse-case running time.
 - (a) [3 points] Find the minimum key in the B-Tree
 - (b) [5 points] Find the successor of a given key. You can assume that you already have a reference to the key (i.e. you don't have to search for it).

4. [7 points] Write pseudo-code for a recursive function NUMTREES that, given a number n, computes the number of unique binary search trees that could store the numbers 1 through n (note, this function would actually give you the number of trees possible for storing any n unique numbers). For example, NUMTREES(4) should return 14, since there are 14 unique binary search trees that store 1, 2, 3, and 4 (try and list them all out).

Just for fun

Try implementing your function from Problem 4 and see what values you get for larger n.