

Admin

- Updated slides/examples on backoff with absolute discounting (I'll review them again here today)
- Assignment 2
- Watson vs. Humans (tonight-Wednesday)

Backoff models: absolute discounting $P_{absolute}(z|xy) = \begin{cases} \frac{C(xyz) - D}{C(xy)} & \text{if } C(xyz) > 0\\ \frac{C(xy)P_{absolute}(z|y)}{\alpha(xy)P_{absolute}(z|y)} & \text{otherwise} \end{cases}$

Subtract some absolute number from each of the counts (e.g. 0.75)
 will have a large effect on low counts
 will have a small effect on large counts

























CFG: Example

□ Many possible CFGs for English, here is an example (fragment): \square S \rightarrow NP VP \square VP \rightarrow V NP $\square NP \rightarrow DetP N \mid AdjP NP$ □ AdjP → Adj | Adv AdjP □ N → boy | girl □ $V \rightarrow sees | likes$ □ Adj → big | small □ Adv → very \Box DetP $\rightarrow a \mid$ the

Grammar questions

- □ Can we determine if a sentence is grammatical?
- Given a sentence, can we determine the syntactic structure?
- Can we determine how likely a sentence is to be grammatical? to be an English sentence?
- Can we generate candidate, grammatical sentences?

Parsing

- □ Parsing is the field of NLP interested in automatically determining the syntactic structure of a sentence
- parsing can also be thought of as determining what sentences are "valid" English sentences

Parsing

Given a CFG and a sentence, determine the possible parse tree(s)

l eat sushi with tuna

What parse trees are possible for this sentence?

How did you figure it out?

- S -> NP VP NP -> PRP NP -> N PP NP -> N VP -> V NP VP -> V NP PP PP -> IN N PRP -> I
- V -> eat N -> sushi N -> tuna
- IN -> with



Parsing		
 Given a CFG and a sentence, determine the possible parse tree(s) 		
S -> NP VP NP -> PRP NP -> N PP VP -> V NP PP -> IN N PRP -> I V -> eat N -> sushi N -> tuna IN -> with	l eat sushi with tuna approaches? algorithms?	











































12







13























Parsing

□ Pros/Cons?

Top-down:

- Only examines parses that could be valid parses (i.e. with an S on top)
- Doesn't take into account the actual words!
- Bottom-up:
 - Only examines structures that have the actual words as the leaves
 - Examines sub-parses that may not result in a valid parse!

Why is parsing hard?

Actual grammars are large

Lots of ambiguity!

- Most sentences have many parses
- Some sentences have a lot of parses
- Even for sentences that are not ambiguous, there is often ambiguity for subtrees (i.e. multiple ways to parse a phrase)

Why is parsing hard?

I saw the man on the hill with the telescope

What are some interpretations?



Dynamic Programming Parsing

- To avoid extensive repeated work you must cache intermediate results, specifically found constituents
- Caching (memoizing) is critical to obtaining a polynomial time parsing (recognition) algorithm for CFGs
- Dynamic programming algorithms based on both top-down and bottom-up search can achieve O(n³) recognition time where n is the length of the input string.

Dynamic Programming Parsing Methods

- CKY (Cocke-Kasami-Younger) algorithm based on bottom-up parsing and requires first normalizing the grammar.
- Earley parser is based on top-down parsing and does not require normalizing grammar but is more complex.
- These both fall under the general category of chart parsers which retain completed constituents in a chart

CKY

- First grammar must be converted to Chomsky normal form (CNF) in which productions must have either exactly 2 non-terminal symbols on the RHS or 1 terminal symbol (lexicon rules).
- Parse bottom-up storing phrases formed from all substrings in a triangular table (chart)

CNF Grammar		
S -> VP VP -> VB NP VP -> VB NP PP NP -> DT NN NP -> NN NP -> NP PP	S -> VP VP -> VB NP VP -> VP2 PP VP2 -> VB NP NP -> DT NN NP -> NN NP -> NP	
PP -> IN NP DT -> the IN -> with VB -> film VB -> trust NN -> film NN -> trust	PP -> IN NP DT -> the IN -> with VB -> film VB -> frust NN -> man NN -> film NN -> trust	