

x: 15 y: 49

new FramedRect

x

0

y

0

width

10

height

15

. draw

x

Construct

move(...)

hide()

sendBackward()

getColor()

getWidth()

getHeight()

getStart()

getLocation()

moveTo(...)

show()

sendForward()

setColor(...)

setWidth(...)

setHeight(...)

getEnd()

setEndpoints(...)