

Admin
Final project

Ensemble learning

Basic idea: if one classifier works well, why not use multiple classifiers!





le	dea	4: b	00	sting					
tra	ining (data		"traini	ng" d	ata 2	"traini	ng" d	ata 3
Data	Label	Weight		Data	Label	Weight	Data	Label	Weight
	0	0.2	X		0	0.1		0	0.05
	0	0.2			0	0.1		0	0.2
	1	0.2	7		1	0.4		1	0.2
	1	0.2	'		1	0.1		1	0.05
	0	0.2			0	0.3		0	0.5

"Strong" learner

Given

- $\hfill\square$ a reasonable amount of training data
- \square a target error rate $\ \mathcal E$
- $\hfill\square$ a failure probability $\hfill p$

A strong learning algorithm will produce a classifier with error rate $< \varepsilon$ with probability 1-p







 weighted vote based on how well the weak classifier did when it was trained

















- for k = 1 to iterations:
 - $classifier_k = learn a weak classifier based on weights$
 - calculate weighted error for this classifier

$$\varepsilon_k = \sum_{i=1}^n w_i * 1[label_i \neq classifier_k(x_i)]$$

calculate "score" for this classifier:

$$\begin{split} \alpha_k &= \frac{1}{2} \log \left(\frac{1 - \varepsilon_i}{\varepsilon_i} \right) \\ \text{change the example weights} \\ w_i &= \frac{1}{Z} w_i \exp \left(-\alpha_k * label_i * classifier_k(x_i) \right) \end{split}$$

AdaBoost: train

 $classifier_k = learn a$ weak classifier based on weights

weighted error for this classifier is:

$$\varepsilon_k = \sum_{i=1}^n w_i * 1[label_i \neq classifier_k(x_i)]$$

What does this say?



 $classifier_{k} = learn a$ weak classifier based on weights

"score" or weight for this classifier is:

$$\alpha_k = \frac{1}{2} \log \left(\frac{1 - \varepsilon_i}{\varepsilon_i} \right)$$

What does this look like (specifically for errors between 0 and 1)?





AdaBoost: classify

$$classify(x) = sign\left(\sum_{k=1}^{iterations} \alpha_k * classifier_k(x)\right)$$
The weighted vote of the learned classifiers
weighted by α (remember α varies from 1 to -1
training error)
What happens if a classifier has error >50%



AdaBoost: train, updating the weights

update the example weights

$$w_i = \frac{1}{Z} w_i \exp(-\alpha_k * label_i * classifier_k(x_i))$$

Remember, we want to enforce:

$$w_i \ge 0$$
$$\sum_{i=1}^n w_i = 1$$

Z is called the normalizing constant. It is used to make sure that the weights sum to 1 What should it be?

































for k = 1 to iterations:

- $classifier_k = learn a weak classifier based on weights$
- weighted error for this classifier is:
- "score" or weight for this classifier is:
- change the example weights

What can we use as a classifier?

AdaBoost: train

for k = 1 to iterations:

- classifier_k = learn a weak classifier based on weights
- weighted error for this classifier is:
- "score" or weight for this classifier is:
- change the example weights
- Anything that can train on weighted examplesFor most applications, must be fast!
 - Why?

for k = 1 to iterations:

- classifier_k = learn a weak classifier based on weights
- weighted error for this classifier is:
- "score" or weight for this classifier is:
- change the example weights
- Anything that can train on weighted examplesFor most applications, must be fast!
- Each iteration we have to train a new classifier

Boosted decision stumps

One of the most common classifiers to use is a decision tree:

- can use a shallow (2-3 level tree)
- even more common is a 1-level tree
- called a decision stump 😊
- asks a question about a single feature

What does the decision boundary look like for a decision stump?

Boosted decision stumps

One of the most common classifiers to use is a decision tree:

- can use a shallow (2-3 level tree)
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- called a decision stump 😊
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What does the decision boundary look like for boosted decision stumps?

Boosted decision stumps

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- called a decision stump 😊
- asks a question about a single feature

- Linear classifier!

- Each stump defines the weight for that dimension
- If you learn multiple stumps for that dimension then it's the weighted average











 Rapid object detection using a boosted cascade of simple features

 P Viola, M.Jones - ... Vision and Pattern Recognition, 2001. CVPR ..., 2001 - ieeexplo

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