








NoClicking.jpx

NoClicking.jpx  
▶ <Project Source>  
NoClicking.html  
NoClicking.java

Imports  
▶ NoClicking  
WindowController  
NoClicking()   
begin()   
onClick(Location point)   
onMouseEnter(Location point)   
onMouseExit(Location point)   
onMousePress(Location point)   
onMouseRelease(Location point) 

NoClicking

```
import objectdraw.*;
import java.awt.*;

// CS 134 Laboratory 1
// Enter your name, lab section and the date here.

public class NoClicking extends WindowController{

    public void onClick(Location point)
    {
        // commands placed here are executed after the user clicks the mouse
    }

    public void begin()
    {
        // commands placed here are executed when the program begins to execute
    }

    public void onMouseEnter(Location point)
    {
        // commands placed here are executed when the mouse enters the program win
    }

    public void onMouseExit(Location point)
    {
        // commands placed here are executed when the mouse leaves the program win
    }

    public void onMousePress(Location point)
    {
        // commands placed here are executed when the mouse button is depressed
    }

    public void onMouseRelease(Location point)
    {
        // commands placed here are executed when the mouse button is released
    }

}
```

NoClicking.java

41:1

Insert

Source

Design

Bean

UML

Doc

History