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CS051A

INTRO TO COMPUTER SCIENCE WITH TOPICS IN AI

10: Dictionaries



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Lectures



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Labs

Lecture 10: Dictionaries and recursion

- ▶ Administrative
- ▶ Dictionaries

Midterm 1

- ▶ Monday 02/27 in class.
- ▶ Exam will be paper-based.
- ▶ It will cover everything through dictionaries, but not recursion.
- ▶ You can bring in two pages of notes (either two pieces of paper, single-side or one piece, double-sided).
- ▶ It will include problems like practice problems on the course website:
 - ▶ Some will ask you to write code, others will provide you with functions and ask you to figure out what functions do, or why they don't work, whether certain syntax is valid, and what would the output be, ...

Midterm 1 - How to study

- ▶ Go over the slides/notes slowly and deliberately.
- ▶ Practice writing code on paper. Once you are done, consider that as your submission and transfer your code to PyCharm. Is it syntactically correct? Test it with various inputs. Does it do what you thought it would?
- ▶ Do the practice problems/exam WITHOUT looking at the solutions.
- ▶ Open all the provided python files; look at the docstrings of the functions and make yourself implement them before you compare your response with the provided code.
- ▶ Review the assignments and feedback.
- ▶ Come to class/lab/office hours/mentor sessions prepared to ask questions.

Midterm 1 - Lecture 1

- ▶ Built-in math calculations and order of precedence of operators
- ▶ int and float numeric types
- ▶ Variables, assignment statements
- ▶ Integer division
- ▶ Comments

Midterm 1 - Lecture 2

- ▶ Syntax for defining functions
- ▶ How to call functions
 - ▶ Parameters vs arguments
- ▶ How to store what a function returns
- ▶ Strings and how to concatenate them
- ▶ `int()`, `float()`, and `str()` functions

Midterm 1 - Lecture 3

- ▶ `print` vs `return`
- ▶ How to write multiline comments and docstrings
- ▶ How to import a module using `from module_name import *` so that you can use its functions
- ▶ Review `turtle` module functions
- ▶ `for i in range(number)` loops to execute a block of times `number` times, starting from 0 going to `number-1`

Midterm 1 - Lecture 4

- ▶ random module and its functions
- ▶ Importing only one function
`from module_name import function`
- ▶ booleans, T/F questions we can ask, and truth tables
- ▶ `if`, `if else`, `if elif elif... else` statements
 - ▶ Order matters! Satisfying one means you don't check the rest!
- ▶ `input` function
 - ▶ Gives you a string, you need to convert it to other types

Midterm 1 - Lecture 5

- ▶ `while` loops
- ▶ `for` loops being equivalent to `while` loops

Midterm 1 - Lecture 6

- ▶ How to define a list and how to reference it
- ▶ How to index a list (start at 0 to `len(list)-1`)
- ▶ Negative starting at -1 goes backwards
- ▶ You can have lists of mixed types or even lists of lists
- ▶ Slicing `[a:b]`, from a to b-1. Variations of slicing
- ▶ `[:]` deep copy of a list
- ▶ For each loops
- ▶ list **methods** (lists are mutable, most methods do not return anything but alter the list)
 - ▶ `append`, `pop` (two versions), `insert`, `sort`
- ▶ Sequences and their shared properties
- ▶ Strings as sequences (strings are immutable!)
- ▶ Tuples as sequences (tuples are immutable!)
 - ▶ How to unpack a tuple (see three variations of `print_movies` in `movies.py`)

Midterm 1 - Lecture 7

- ▶ Be able to trace what happens when a function is called (and potentially calls another function) to its local vs global variables and parameters/arguments
- ▶ in keyword for sequences
- ▶ Number-game file contains good examples of how to structure while loops to ask user input
- ▶ Sequence operators (+, *)
- ▶ Aliasing and how lists can be affected

Midterm 1 - Lecture 8

- ▶ Scope (who can see what)
- ▶ String methods (strings are immutable, the methods return something but do not alter the original string)
 - ▶ lower, replace, find
- ▶ for (index, value) in enumerate(sequence)

Midterm 1 - Lecture 9

- ▶ How to open (and close!) a file to read it
- ▶ How to read line by line
- ▶ String methods split, trim, upper, and isupper

Midterm 1 - Lecture 10

- ▶ How to create a dictionary, add a key-value pair, update an existing key value pair, access a value given a key.
- ▶ Dictionary methods:
 - ▶ pop, clear, keys, values, items
- ▶ How to iterate through dictionaries (both simple for loop and (key, value) pair for all items)

Assignment 5

- ▶ You can work with a partner again, but it has to be a different partner from assignment 4.
- ▶ We ask you to provide us with anonymous feedback so that we can improve together this course.
 - ▶ Link to form in assignment 5.

Lecture 10: Dictionaries and recursion

- ▶ Administrative
- ▶ Dictionaries

Dictionaries (or maps, symbol tables, associative arrays, ...)

- ▶ Data structure that stores pairs of keys and associated values. Each key is unique and is associated with a value.
 - ▶ A key can be any immutable type. The value can be any Python data object.
- ▶ **Lookup** (finding a key and returning its associated value) is being done based on the key.
- ▶ Super common in the real world. Any ideas?
 - ▶ Actual dictionaries
 - ▶ Key = English word
 - ▶ Value = definition
 - ▶ Social security number directory
 - ▶ Key = social security number
 - ▶ Value = name, address, etc.
 - ▶ Phone contacts
 - ▶ Key = name
 - ▶ Value = phone number
 - ▶ Websites
 - ▶ Key = URL (e.g., <https://cs.pomona.edu/classes/cs51a>)
 - ▶ Value = location of the computer that hosts this website

Creating dictionaries

- ▶ Dictionaries can be created using curly braces:

```
>>> dict = {}  
>>> dict  
{}
```

- ▶ Dictionaries function similarly to lists, except we can put things in ANY index and can use non-numerical indices. Notice when a dictionary is printed out, we get the key AND the associated value:

```
>>> dict['one'] = 'uno'  
>>> dict['two'] = 'dos'  
>>> dict['three'] = 'tres'  
>>> dict  
{'one': 'uno', 'two': 'dos', 'three': 'tres'}
```

Keys can be any immutable object

```
>>> dict = {}
>>> dict["dave"] = 1
>>> dict["alexandra"] = 1
>>> dict["alexandra"] = 2
>>> dict["zilong"] = 100
>>> dict
{'dave': 1, 'alexandra': 2, 'zilong': 100}
```

Values can be any object

```
>>> dict = {}
>>> dict["dave"] = []
>>> dict
{'dave': []}
>>> dict["dave"].append(1)
>>> dict
{'dave': [1]}
>>> dict["dave"].append(47)
>>> dict
{'dave': [1, 47]}
```

Be careful to put the key in the dictionary before trying to use it

```
>>> dict["steve"].append(1)
Traceback (most recent call last):
  File "/Library/Frameworks/Python.fra
    exec(code, self.locals)
  File "<input>", line 1, in <module>
KeyError: 'steve'
```

Creating and populating dictionaries in one step

```
>>> another_dict = {"dave": 1, "alexandra": 10, "zilong": 21}
>>> another_dict
{'dave': 1, 'alexandra': 10, 'zilong': 21}
```

Questions you might want to ask a dictionary

- ▶ Does it have a particular key?
- ▶ How many key/value pairs are in the dictionary?
- ▶ What are all of the values in the dictionary?
- ▶ What are all of the keys in the dictionary?
- ▶ Remove all of the items in the dictionary?

```
>>> another_dict
{'dave': 1, 'alexandra': 10, 'zilong': 21}
>>> another_dict.values()
dict_values([1, 10, 21])
>>> another_dict.keys()
dict_keys(['dave', 'alexandra', 'zilong'])
>>> another_dict.items()
dict_items([('dave', 1), ('alexandra', 10), ('zilong', 21)])
>>> another_dict.pop()
Traceback (most recent call last):
  File "/Library/Frameworks/Python.framework/Versions/3.9/lib/python3.9
    exec(code, self.locals)
  File "<input>", line 1, in <module>
TypeError: pop expected at least 1 argument, got 0
>>> another_dict.pop('alexandra')
10
>>> another_dict
{'dave': 1, 'zilong': 21}
>>> another_dict.clear()
>>> another_dict
{}
```

More facts about dictionaries

- ▶ Dictionaries support many operations we have seen with sequences, such as the keyword `in` and the function `len`.

```
>>> another_dict = {"dave": 1, "alexandra":10, "zilong": 21}
>>> "dave" in another_dict
True
>>> "steve" in another_dict
False
>>> len(another_dict)
3
```

- ▶ Dictionaries are a class of objects, just like everything else we've seen (called `dict` ... short for dictionary)

```
>>> type(another_dict)
<class 'dict'>
```


Practice time

- ▶ Let's write a function called `get_counts` that takes a list of numbers and returns a dictionary containing the counts of each of the numbers.
- ▶ Key idea. It is so common to iterate over the keys in a dictionary that you can omit the `keys` method call in the for loop – iterating over a dictionary implicitly iterates over its keys.

```
>>> def get_counts(numbers):  
...     d = {}  
...  
...     for num in numbers:  
...         # do something here  
...  
...     return d
```

Practice time (cont')

- ▶ There are two cases we need to contend with:
 1. If the number `num` isn't in the dictionary:
 - ▶ It's our first time seeing it, so `d[num] = 1`
 2. If the number `num` is in the dictionary:
 - ▶ We need to increment the existing counter by 1:
 - ▶ `d[num] = d[num] + 1`
 - ▶ or we could also write:
 - ▶ `d[num] += 1`

dictionaries.py

- ▶ Look at the `get_counts` function which applies this key idea.

```
>>> data = read_numbers("numbers.txt")
>>> data
[93, 27, 44, 32, 50, 60, 31, 37, 43, 73, 14, 72, 26, 73, 6, 60, 12, 40, 68, 79, 49, 71, 10, 63, 9]
>>> get_counts(data)
{93: 1, 27: 2, 44: 1, 32: 1, 50: 1, 60: 3, 31: 1, 37: 4, 43: 1, 73: 2, 14: 1, 72: 2, 26: 2, 6: 3,
```

Iterating over dictionaries

- ▶ We're almost to the point where we can find the most frequent value.
 - ▶ Next, we need to go through all of the values in the dictionary to find the most frequent one.
 - ▶ There are many ways we could iterate over the things in a dictionary:
 - ▶ iterate over the values, or
 - ▶ iterate over the keys, or
 - ▶ iterate over the key/value pairs
 - ▶ Which one is most common?
 - ▶ since lookups are done based on the keys, iterating over the keys is the most common
- ```
for key in dictionary:
 value = dictionary[key]
```
- ▶ `key` will get associated with each key in the dictionary.

## dictionaries.py

- ▶ Look at the `print_counts` function.
  - ▶ `\t` is the tab character

```
>>> data = read_numbers('numbers.txt')
>>> counts = get_counts(data)
>>> print_counts(counts)
93 1
27 2
44 1
32 1
50 1
60 3
31 1
```

- ▶ Notice that the keys are not in numerical order. In general, there's no guarantee about the ordering of the keys, only that you'll iterate over all of them.

## dictionaries.py

- ▶ Look at the `get_most_frequent` function.
  - ▶ It might also be useful to not only get the most frequent value, but also how frequent it is.
  - ▶ Anytime you want to return more than one value from a function, a tuple is often a good option.
  - ▶ We now return a tuple and also include the `max_value` in addition to `max_key`.

```
>>> data = read_numbers("numbers.txt")
>>> get_most_frequent(data)
(37, 4)
```

## Resources

- ▶ Textbook: [Chapter 12](#)
- ▶ [numbers.txt](#)
- ▶ [dictionaries.py](#)

## Practice Problems

- ▶ [Practice 6 \(solutions\)](#)

## Homework

- ▶ Assignment 5