

# String Processing

# Outline

Strings are Sequences

Strings are Objects

Converting Between Types

Quiz

Assignment 4: Text Processing

# Strings are Sequences

- ▶ We've seen a bunch of strings already:
  - ▶ `"Literal strings"`
  - ▶ `f"Format {p} strings"`
  - ▶ `"Strings" + made + " from " + str(whatever_things)`
- ▶ Strings, like tuples, are **sequences** of values
- ▶ You may also see the term *iterable*

# len

There are lots of things we can do with any sequence.  
We can ask how long a sequence is with the `len` function.  
What will this evaluate to?

```
len("hello") < len((1, 2, 3))
```

# len

`len` produces an int so you can use it anywhere an integer is appropriate:

```
x = 0
while x < len("hello"):
    x = x + 1
print(f"The string is {x} characters long")
```

for... in...

We saw another type of sequence last week: `range`.

```
for x in range(0, 5):  
    print(x)
```

for... in...

We can use `for var in seq` for any sequence!

```
for c in "hello":  
    print(c)
```

What do you think this will do?

# Finding a Character

With this technique we can build up some interesting ideas.

```
for c in "hello":  
    if c == "o":  
        print("Found an o!")
```

Exercise: Write a function `find_position(s, c)` that finds the position of the first occurrence of character `c` in string `s`. E.g., `find_position("hello", "e")` should be equal to 1 (remember, we count from 0).



## Exercise: Finding the Last Character

Write a function `last_char(s)` that returns the final character of a string `s`. There are a few ways to do this!

# Sequence Operations: +

- ▶ You've already seen +
  - ▶ It works on any kind of sequence!
- ▶ `"hi " + "there"`
- ▶ `(1, 2) + (3, 4)`
- ▶ and so on!

# Sequence Operations: \*

- ▶ \* is kind of funny
  - ▶ The right hand side has to be a number
- ▶ `string * number`
- ▶ `tuple * number`

# Sequence Operations: `in`

- ▶ `in` appears in another way too!
  - ▶ `"e" in "hello"`
  - ▶ `2 in (4,3,2,1)`
- ▶ We can check if something is inside of a seq
  - ▶ But it means sort of different things for different seqs
  - ▶ `item in tuple`
  - ▶ `str1 in str2`

## Indexing: []

- ▶ Another thing we can do with sequences: Index them!
  - ▶ We saw this before:

```
tup = (1, 2, 3)
second_elt = tup[1]
third_elt = tup[2]
```

- ▶ We can do it with strings too!

Write a function `nth_chars(str1, str2, n)` that returns the  $n^{\text{th}}$  character of each of `str1` and `str2`. Don't use a loop, and do return a tuple.

## Slicing: Also []

We can use [start:end] to take a part of a string as well:

```
x = "some cool string"  
y = x[5:9]  
z = x[9:]  
print(y)  
print(z)  
print(x[:4])
```

# Strings are Objects

- ▶ So far we've seen a bunch of Python value types:
  - ▶ `int`, `float`, `str`, `tuple`, etc
- ▶ All values in Python are *objects*
  - ▶ There are different types of objects
  - ▶ E.g. `int`, `str`, `tuple`, whatever
- ▶ An object has *state* and *methods* to operate on that state

# String Methods

What do you think these will do?

- ▶ `"hello".startswith("he")`
- ▶ `"hello".endswith("lo")`
- ▶ `x = "hello"`  
`print(x.find("l"))`



# The Return of Dot Syntax

This is that dot again!

We saw it before in this situation:

```
import math  
print(math.sqrt(16))
```

`math` here isn't an object, but we use the same syntax with objects: `dot` gives us access to the fields of an object.

# More String Methods

- ▶ `lower`, `upper`, `islower`, `isupper`
- ▶ `replace`
- ▶ `count`
- ▶ `lstrip`, `rstrip`

Python String methods

`int()`, `str()`, etc

- ▶ We've seen a few functions to convert between types
  - ▶ `int(x)`, `float(x)`, `str(x)`

# Find and slice

We can combine find and slice to do some cool tricks:

```
x = "My number is: 47"  
pos = x.find(":") + 2  
new_number = int(x[pos:])*2  
print(f"My new number is {new_number}")
```

## Exercise: Before and After

Write a function that splits a string into two parts: The part up to a vertical bar character |, and the string following the vertical bar.

# Quiz

# Assignment 4

# Forbidden Functions

We saw a lot of cool string functions today!

You are allowed to use almost none of them. See the assignment for details!