

**GEOMETRIC VIEW OF DATA**

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CS 158 – Fall 2023

1

### Admin

Assignment 2 out and due on Sunday

Assignment 1 solution posted under the "Resources" tab on sakai (use them to debug!)

Assignment 1 back soon

Keep reading

Mentor hours Friday, 7-9pm and Sunday, 7-9pm

Office hours:

- Mon/Wed: 3-4pm
- Thurs: 2:30-4pm

2

### Proper Experimentation



vt3007351 fotosearch.com

3

### Experimental setup

**REAL WORLD USE OF ML ALGORITHMS**

past | future

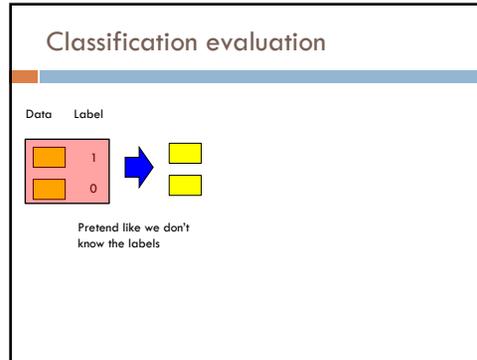
Training Data → learn → Testing Data → predict

(data with labels) | (data without labels)

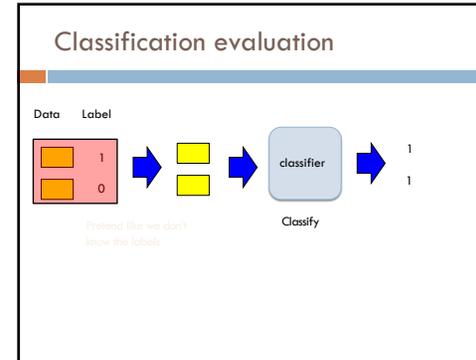
How do we tell how well we're doing?

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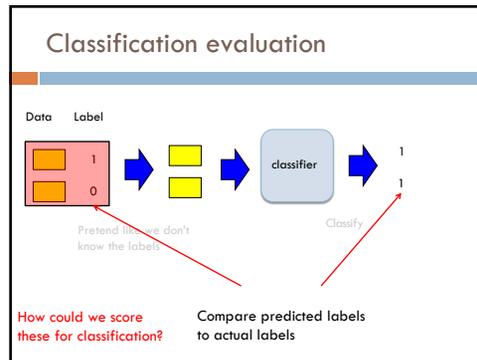




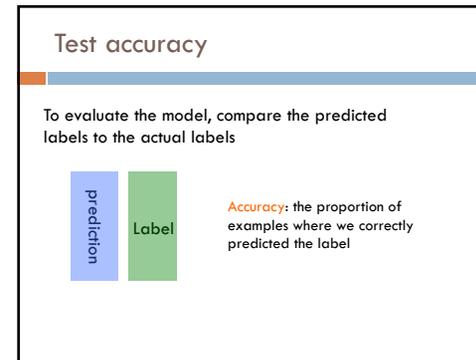
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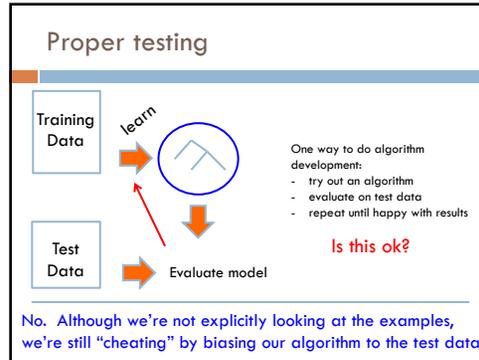
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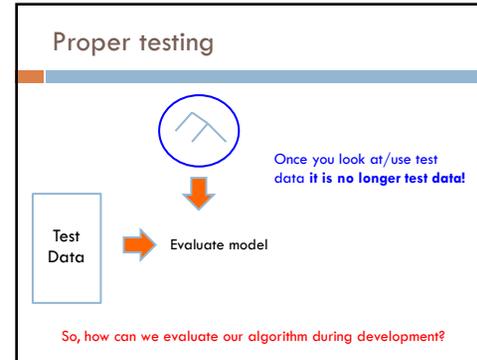
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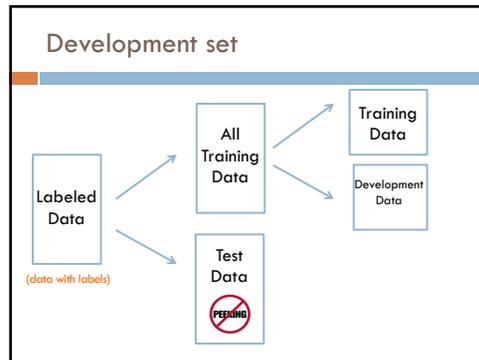
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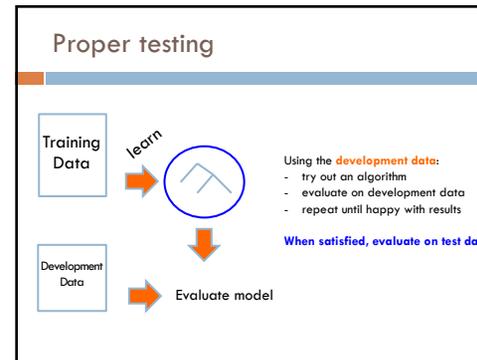
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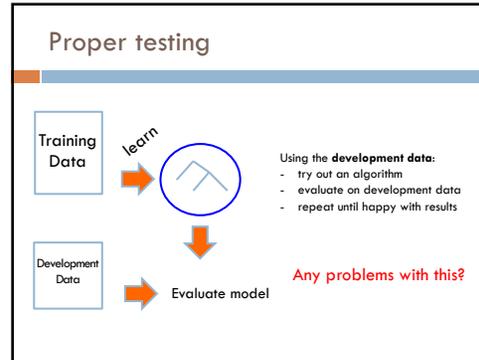
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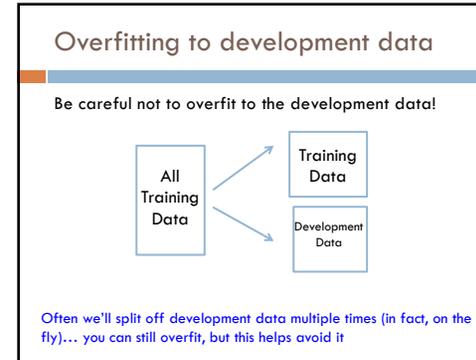
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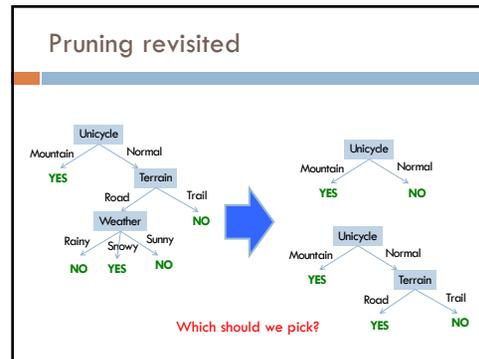
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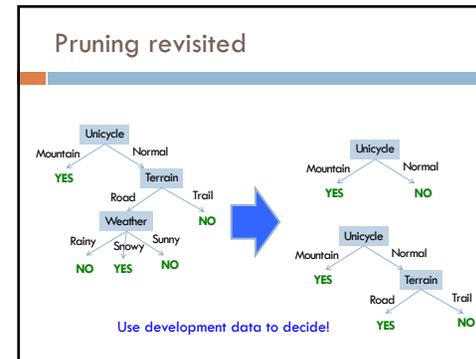
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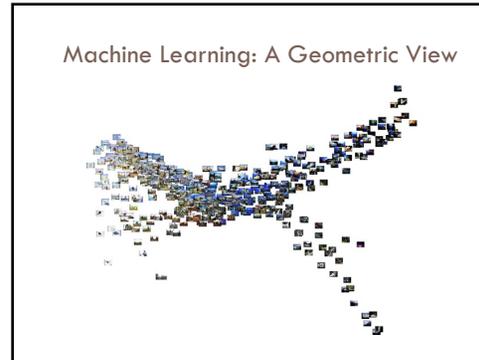
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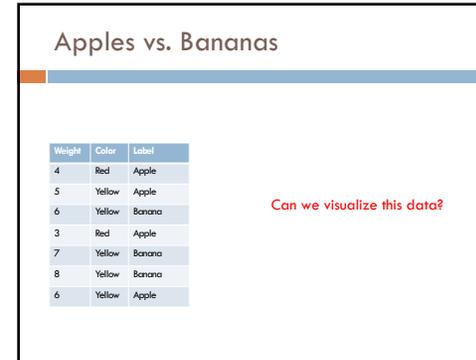
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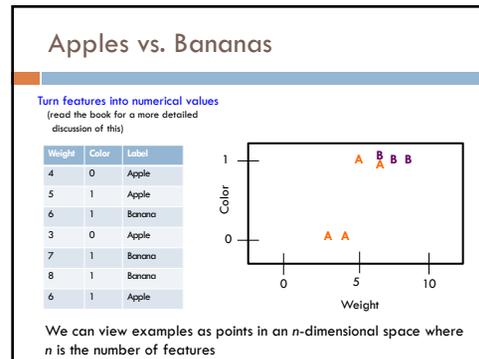
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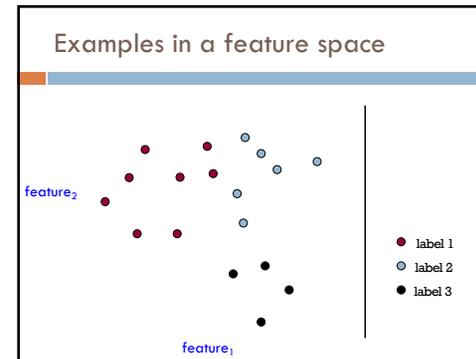
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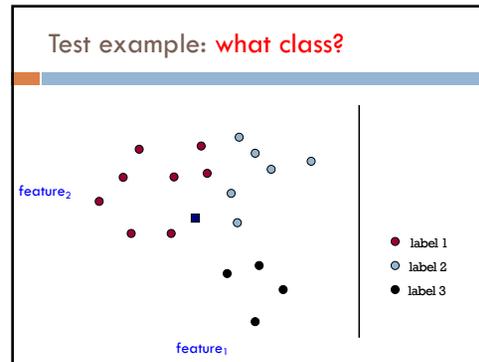
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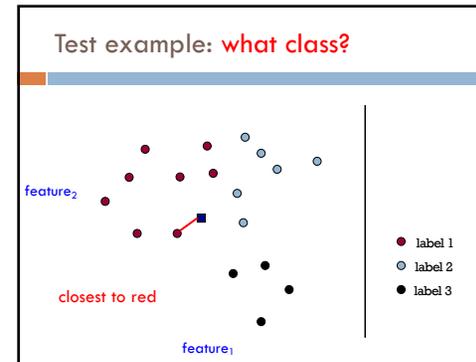
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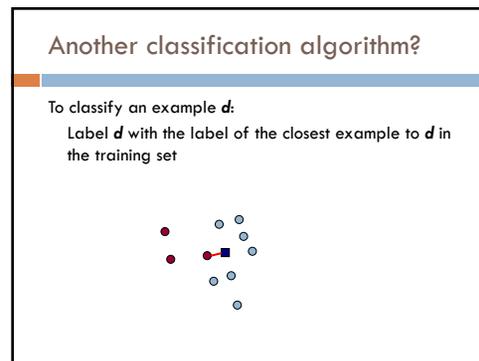
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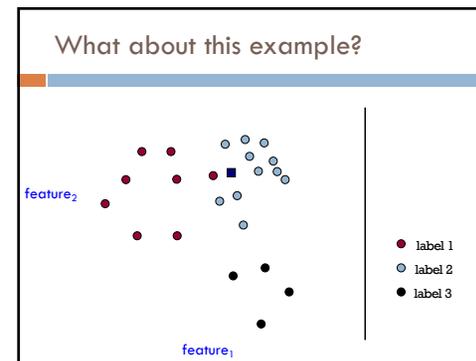
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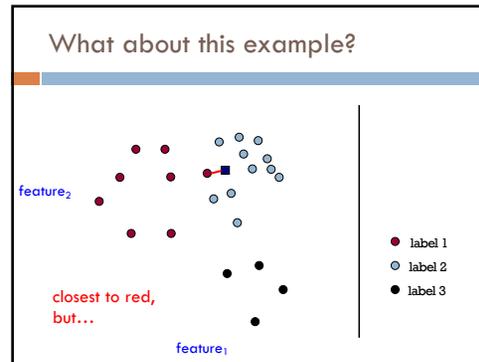
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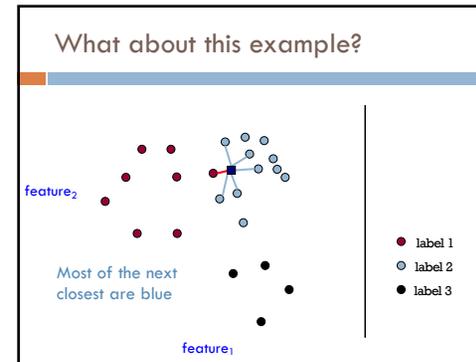
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28



29



30

k-Nearest Neighbor (k-NN)

To classify an example  $d$ :

- Find  $k$  nearest neighbors of  $d$
- Choose as the label the **majority label** within the  $k$  nearest neighbors

31

k-Nearest Neighbor (k-NN)

To classify an example  $d$ :

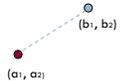
- Find  $k$  **nearest** neighbors of  $d$
- Choose as the label the **majority label** within the  $k$  nearest neighbors

How do we measure "nearest"?

32

### Euclidean distance

In two dimensions, how do we compute the distance?

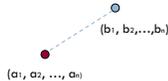


$$D(a, b) = \sqrt{(a_1 - b_1)^2 + (a_2 - b_2)^2}$$

33

### Euclidean distance

In n-dimensions, how do we compute the distance?

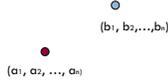


$$D(a, b) = \sqrt{(a_1 - b_1)^2 + (a_2 - b_2)^2 + \dots + (a_n - b_n)^2}$$

34

### Euclidean distance

In n-dimensions, how do we compute the distance?

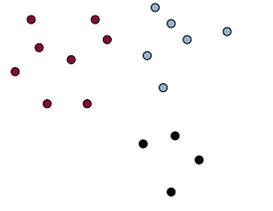


Measuring distance/similarity is a domain-specific problem and there are many, many different variations!

35

### Decision boundaries

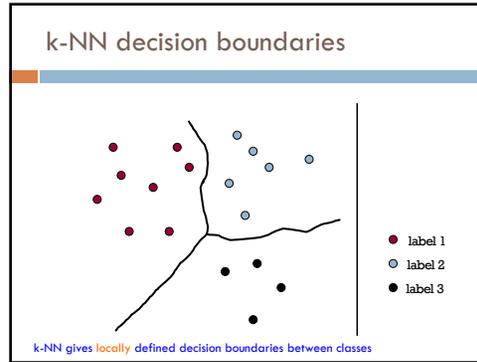
The **decision boundaries** are places in the features space where the classification of a point/example changes



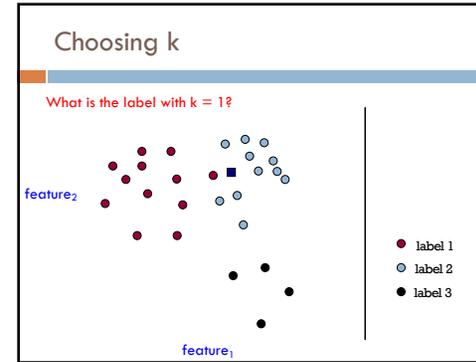
- label 1
- label 2
- label 3

Where are the decision boundaries for k-NN?

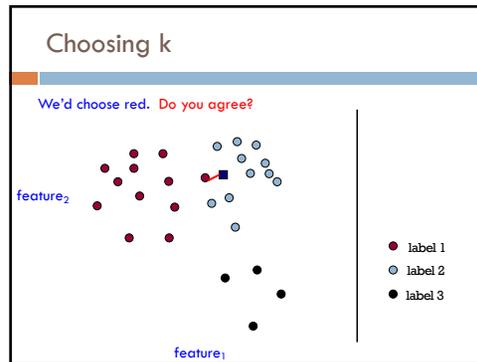
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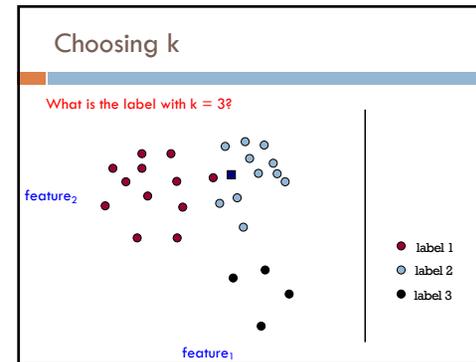
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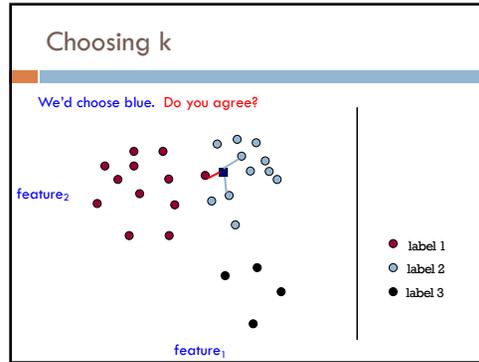
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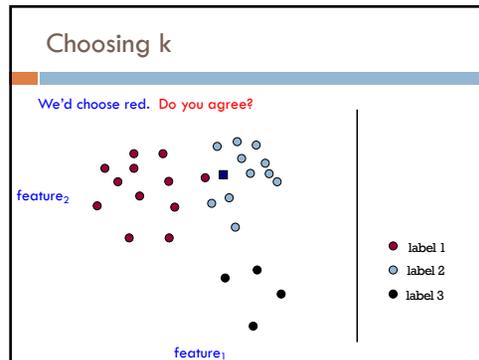
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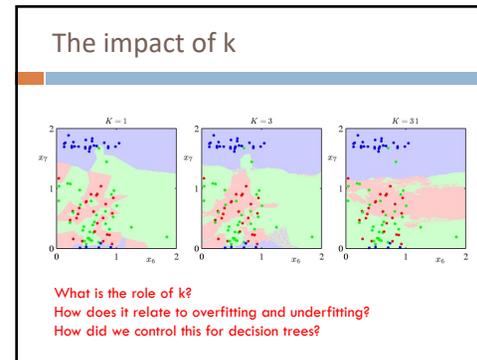
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42



43



44

## k-Nearest Neighbor (k-NN)

To classify an example  $d$ :

- ▣ Find  $k$  nearest neighbors of  $d$
- ▣ Choose as the class the **majority class** within the  $k$  nearest neighbors

How do we choose  $k$ ?

45

## How to pick $k$

Common heuristics:

- ▣ often 3, 5, 7
- ▣ choose an odd number to avoid ties

Use development data

46

## k-NN variants

To classify an example  $d$ :

- ▣ Find  $k$  nearest neighbors of  $d$
- ▣ Choose as the class the **majority class** within the  $k$  nearest neighbors

Any variation ideas?

47

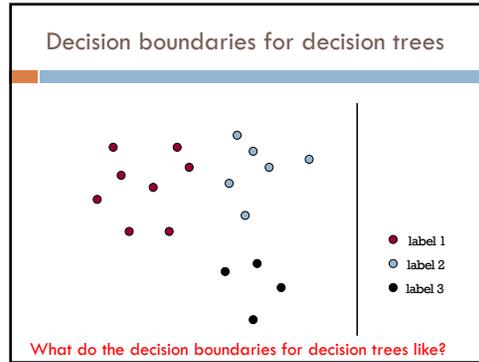
## k-NN variations

Instead of  $k$  nearest neighbors, count majority from all examples within a fixed distance

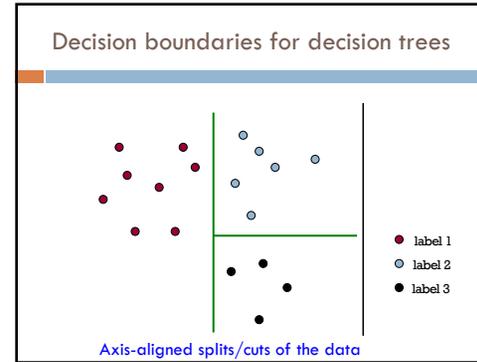
Weighted  $k$ -NN:

- ▣ Right now, all examples are treated equally
- ▣ weight the "vote" of the examples, so that closer examples have more vote/weight
- ▣ often use some sort of exponential decay

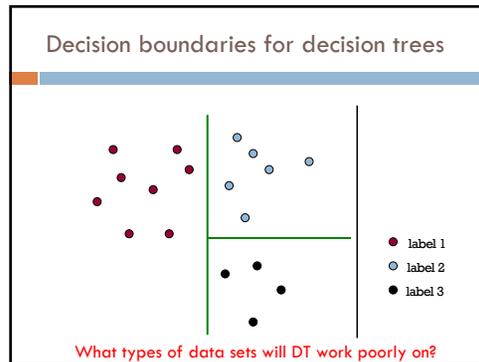
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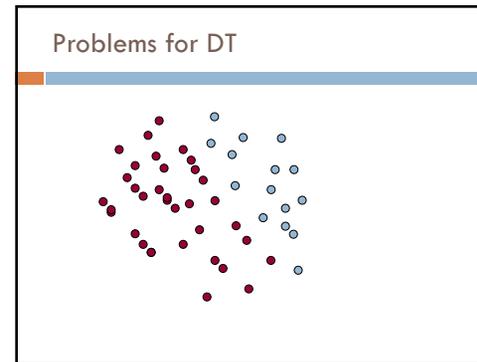
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50



51



52

## Decision trees vs. $k$ -NN

Which is faster to train?

Which is faster to classify?

Do they use the features in the same way to label the examples?

53

## Decision trees vs. $k$ -NN

Which is faster to train?

$k$ -NN doesn't require any training!

Which is faster to classify?

For most data sets, decision trees

Do they use the features in the same way to label the examples?

$k$ -NN treats all features equally! Decision trees "select" important features

54

## Machine learning models

Some machine learning approaches make strong assumptions about the data

- If the assumptions are true it can often lead to better performance
- If the assumptions aren't true, the approach can fail miserably

Other approaches don't make many assumptions about the data

- This can allow us to learn from more varied data
- But, they are more prone to overfitting
- and generally require more training data

55

## Data generating distribution

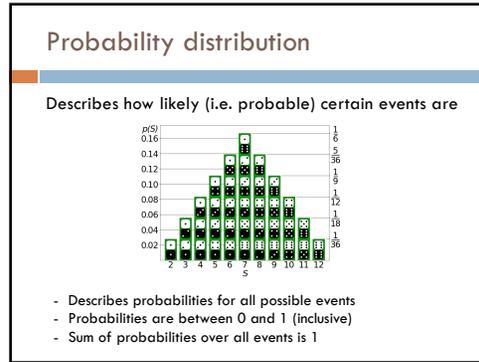
We are going to use the *probabilistic model* of learning

There is some probability distribution over example/label pairs called the *data generating distribution*

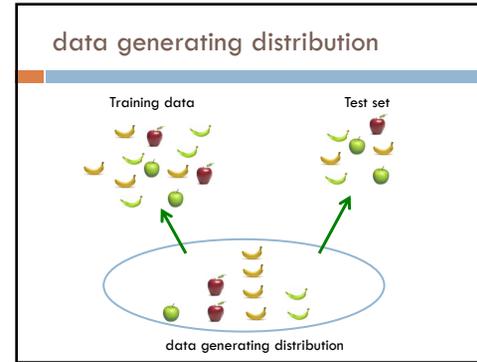
**Both** the training data **and** the test set are generated based on this distribution

What is a probability distribution?

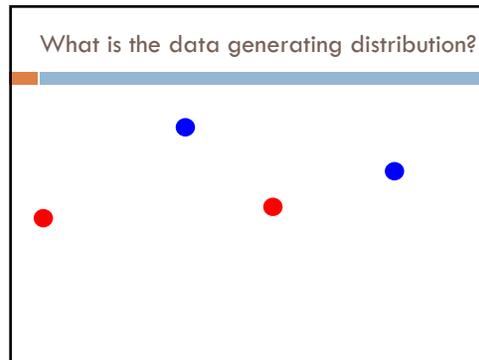
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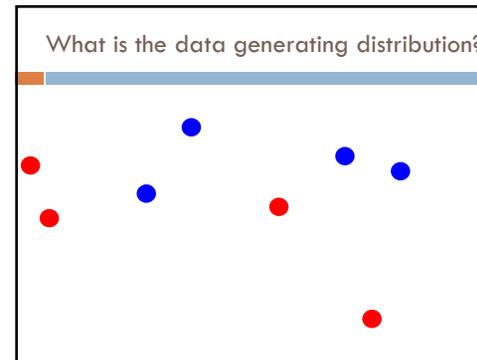
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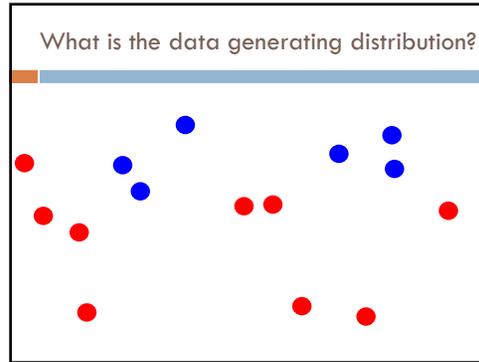
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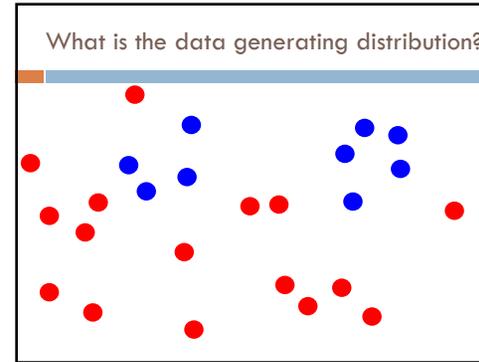
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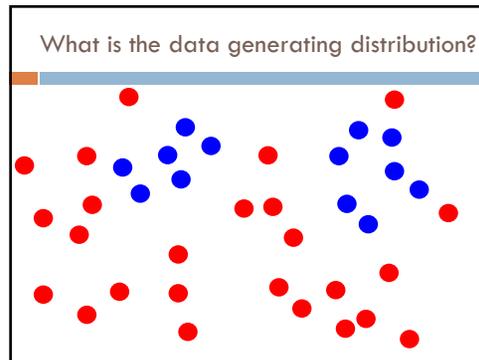
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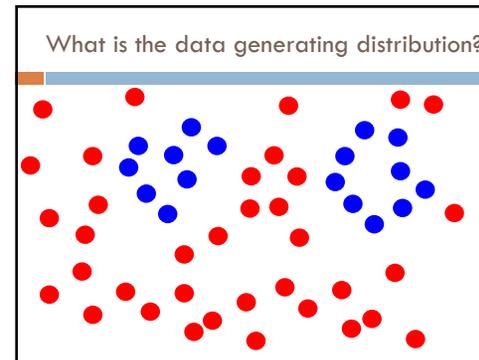
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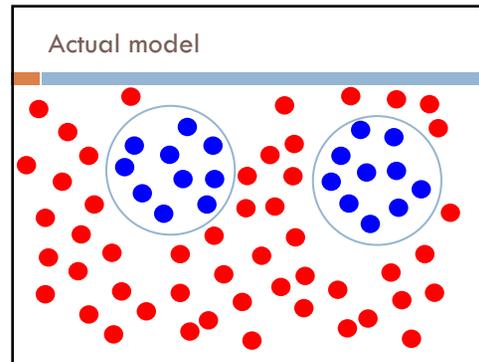
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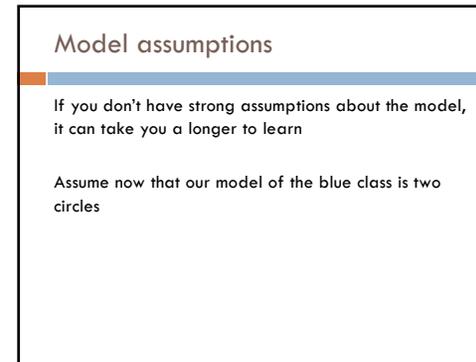
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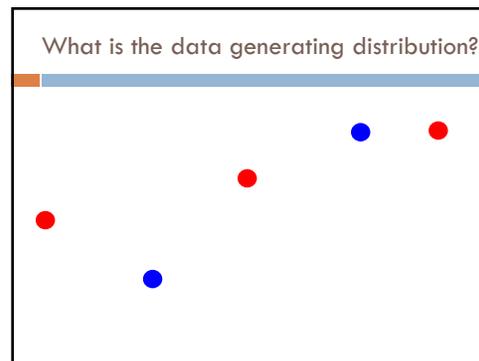
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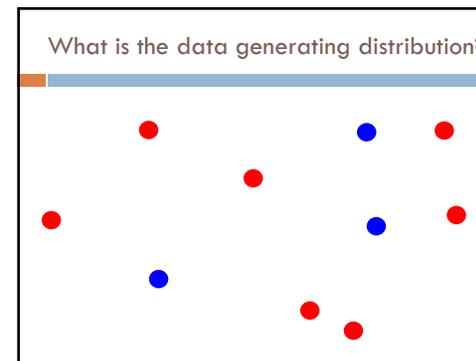
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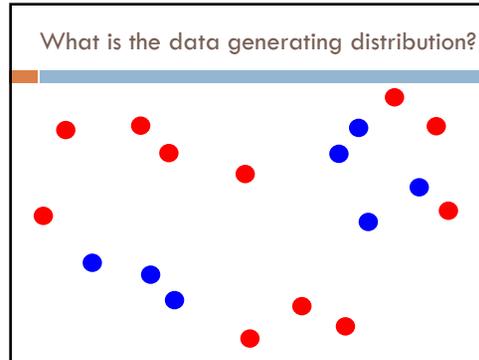
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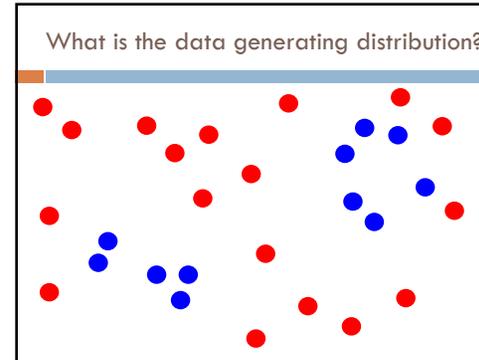
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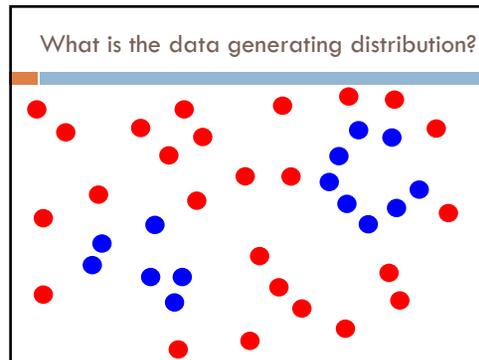
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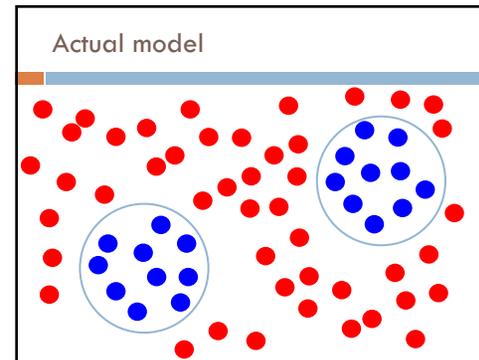
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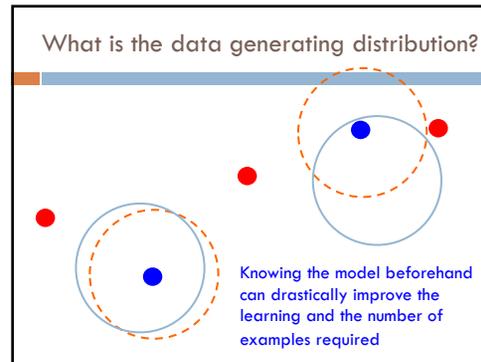
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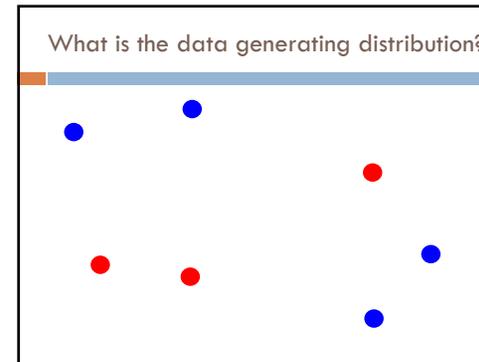
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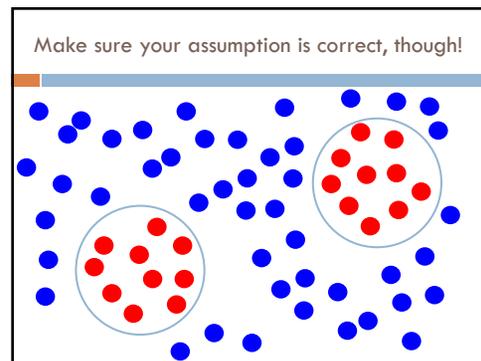
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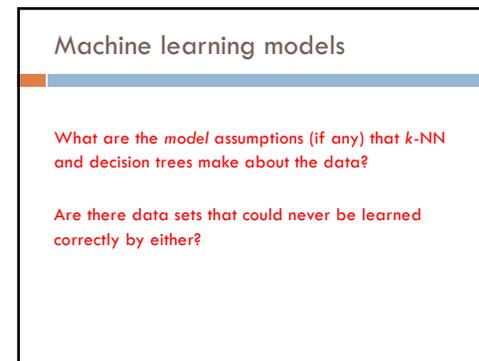
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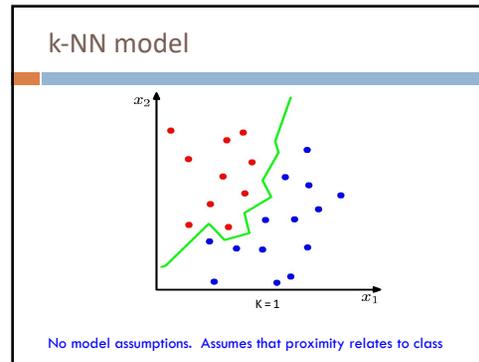
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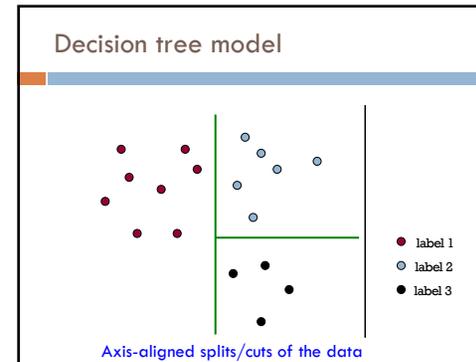
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76



77



78

### Bias

The "bias" of a model is how strong the model assumptions are.

low-bias classifiers make minimal assumptions about the data (*k*-NN and DT are generally considered low bias)

high-bias classifiers make strong assumptions about the data

79

### Linear models

A strong high-bias assumption is *linear separability*:

- in 2 dimensions, can separate classes by a line
- in higher dimensions, need hyperplanes

A *linear model* is a model that assumes the data is linearly separable

80