

REGULARIZATION

David Kauchak  
CS 158 – Spring 2022

1

Admin

Assignment 5

Course feedback

Midterm next week

2

Midterm details

Time limited take home exam (you'll have 2 hours to complete it)

Available on Monday (2/21)

Must finish by end of the day on Friday (2/25)

You may use your notes, the class notes, the class book(s), and your assignments

You may NOT use any other resources on the web or search for things on the web

3

Midterm topics

Machine learning basics

- different types of learning problems
- feature-based machine learning
- data assumptions/data generating distribution

Classification problem setup

Proper experimentation

- train/dev/test
- evaluation/accuracy/training error
- optimizing hyperparameters

4

## Midterm topics

### Learning algorithms

- Decision trees
- K-NN
- Perceptron
- Gradient descent

### Algorithm properties

- training/learning
- rational/why it works
- classifying
- hyperparameters
- avoiding overfitting
- algorithm variants/improvements

5

## Midterm topics

### Geometric view of data

- distances between examples
- decision boundaries

### Features

- example features
- removing erroneous features/picking good features
- challenges with high-dimensional data
- feature normalization

### Other pre-processing

- outlier detection

6

## Midterm topics

### Comparing algorithms

- n-fold cross validation
- leave one out validation
- bootstrap resampling
- t-test

### imbalanced data

- evaluation
- precision/recall, F1, AUC
- subsampling
- oversampling
- weighted binary classifiers

7

## Midterm topics

### Multiclass classification

- Modifying existing approaches
- Using binary classifier
  - OVA
  - AVA
  - Tree-based
- micro- vs. macro-averaging

### Ranking

- using binary classifier
- using weighted binary classifier

8

## Midterm topics

### Gradient descent

- 0/1 loss
- Surrogate loss functions
- Convexity
- minimization algorithm
- regularization
  - different regularizers
  - p-norms

9

## Midterm general advice

### 2 hours goes by fast!

- Don't plan on looking everything up
- Lookup equations, algorithms, random details
- Make sure you understand the key concepts
- Don't spend too much time on any one question
- Skip questions you're stuck on and come back to them
- Watch the time as you go

### Be careful on the T/F questions

### For written questions

- think before you write
- make your argument/analysis clear and concise

10

## How many have you heard of?

(Ordinary) Least squares

Ridge regression

Lasso regression

Elastic regression

Logistic regression

11

## Model-based machine learning

1. pick a model

$$0 = b + \sum_{j=1}^m w_j f_j$$

2. pick a criteria to optimize (aka objective function)

$$\sum_{i=1}^n 1[y_i(w \cdot x_i + b) \leq 0]$$

3. develop a learning algorithm

$$\operatorname{argmin}_{w,b} \sum_{i=1}^n 1[y_i(w \cdot x_i + b) \leq 0] \quad \text{Find } w \text{ and } b \text{ that minimize the 0/1 loss}$$

12

## Model-based machine learning

1. pick a model

$$0 = b + \sum_{j=1}^m w_j f_j$$

2. pick a criteria to optimize (aka objective function)

$$\sum_{i=1}^n \exp(-y_i(w \cdot x_i + b)) \quad \text{use a convex surrogate loss function}$$

3. develop a learning algorithm

$$\operatorname{argmin}_{w,b} \sum_{i=1}^n \exp(-y_i(w \cdot x_i + b)) \quad \text{Find } w \text{ and } b \text{ that minimize the surrogate loss}$$

13

## Surrogate loss functions

0/1 loss:  $l(y, y') = 1[y y' \leq 0]$

Hinge:  $l(y, y') = \max(0, 1 - y y')$

Exponential:  $l(y, y') = \exp(-y y')$

Squared loss:  $l(y, y') = (y - y')^2$

14

## Finding the minimum



You're blindfolded, but you can see out of the bottom of the blindfold to the ground right by your feet. I drop you off somewhere and tell you that you're in a convex shaped valley and escape is at the bottom/minimum. How do you get out?

15

## Gradient descent

- pick a starting point ( $w$ )
- repeat until loss doesn't decrease in any dimension:
  - pick a dimension
  - move a small amount in that dimension towards decreasing loss (using the derivative)

$$w_j = w_j - \eta \frac{d}{dw_j} \text{loss}(w)$$

16

### Perceptron learning algorithm!

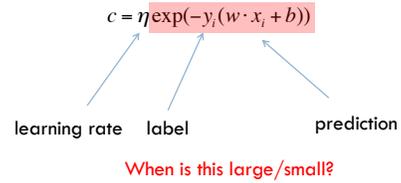
repeat until convergence (or for some # of iterations):  
 for each training example  $(f_1, f_2, \dots, f_m, \text{label})$ :  
 $\text{prediction} = b + \sum_{j=1}^m w_j f_j$   
~~if  $\text{prediction} * \text{label} \leq 0$ : // they don't agree~~  
 for each  $w_j$ : Note: for gradient descent, we always update  
 $w_j = w_j + f_j * \text{label}$   
 $b = b + \text{label}$

---

$w_j = w_j + \eta y_i x_{ij} \exp(-y_i(w \cdot x_i + b))$   
 or  
 $w_j = w_j + x_{ij} y_i c$  where  $c = \eta \exp(-y_i(w \cdot x_i + b))$

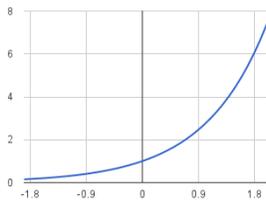
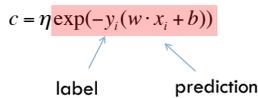
17

### The constant



18

### The constant



If they're the same sign, as the predicted gets larger there update gets smaller

If they're different, the more different they are, the bigger the update

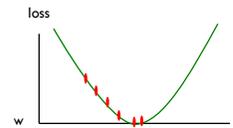
19

### One concern

$$\text{argmin}_{w,b} \sum_{i=1}^n \exp(-y_i(w \cdot x_i + b))$$

We're calculating this on the **training set**

We still need to be careful about overfitting!



The min  $w, b$  on the training set is generally NOT the min for the test set

How did we deal with this for the perceptron algorithm?

20

## Overfitting revisited: regularization

A **regularizer** is an additional criterion to the loss function to make sure that we don't overfit

It's called a regularizer since it tries to keep the parameters more normal/regular

It is a bias on the model that forces the learning to prefer certain types of weights over others

$$\operatorname{argmin}_{w,b} \sum_{i=1}^n \text{loss}(yy') + \lambda \text{regularizer}(w,b)$$

21

## Regularizers

$$0 = b + \sum_{j=1}^n w_j f_j$$

Should we allow all possible weights?

Any preferences?

What makes for a "simpler" model for a linear model?

22

## Regularizers

$$0 = b + \sum_{j=1}^n w_j f_j$$

Generally, we don't want huge weights

If weights are large, a small change in a feature can result in a large change in the prediction

Also gives too much weight to any one feature

Might also prefer weights of 0 for features that aren't useful

23

## Regularizers

$$0 = b + \sum_{j=1}^n w_j f_j$$

How do we encourage small weights? or penalize large weights?

$$\operatorname{argmin}_{w,b} \sum_{i=1}^n \text{loss}(yy') + \lambda \text{regularizer}(w,b)$$

24

### Common regularizers

sum of the weights  $r(w, b) = \sum_{w_j} |w_j|$

sum of the squared weights  $r(w, b) = \sqrt{\sum_{w_j} |w_j|^2}$

What's the difference between these?

25

### Common regularizers

sum of the weights  $r(w, b) = \sum_{w_j} |w_j|$

sum of the squared weights  $r(w, b) = \sqrt{\sum_{w_j} |w_j|^2}$

Squared weights penalize large values more  
Sum of weights will penalize small values more

26

### p-norm

sum of the weights (1-norm)  $r(w, b) = \sum_{w_j} |w_j|$

sum of the squared weights (2-norm)  $r(w, b) = \sqrt{\sum_{w_j} |w_j|^2}$

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p-norm  $r(w, b) = \sqrt[p]{\sum_{w_j} |w_j|^p} = \|w\|^p$

Smaller values of p ( $p < 2$ ) encourage sparser vectors  
Larger values of p discourage large weights more

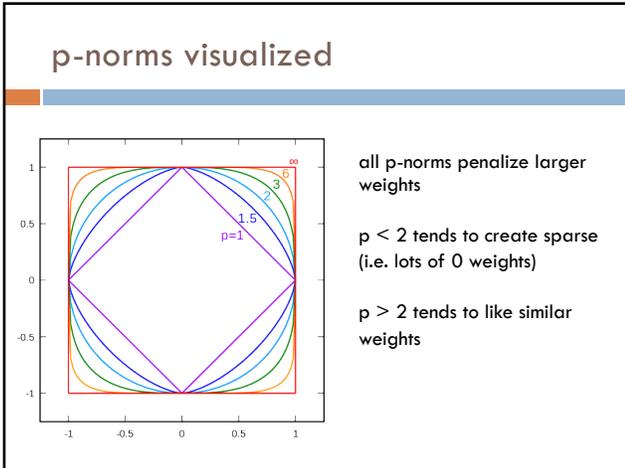
27

### p-norms visualized

p	w2
1	0.5
1.5	0.75
2	0.87
3	0.95
∞	1

For example, if  $w_1 = 0.5$

28



29

### Model-based machine learning

- pick a model 

$$0 = b + \sum_{j=1}^n w_j f_j$$

- pick a criteria to optimize (aka objective function)

$$\sum_{i=1}^n \text{loss}(y_i y'_i) + \lambda \text{regularizer}(w)$$

- develop a learning algorithm

$$\text{argmin}_{w,b} \sum_{i=1}^n \text{loss}(y_i y'_i) + \lambda \text{regularizer}(w)$$

Find w and b that minimize

30

### Minimizing with a regularizer

We know how to solve convex minimization problems using gradient descent:

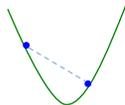
$$\text{argmin}_{w,b} \sum_{i=1}^n \text{loss}(y_i y'_i)$$

If we can ensure that the loss + regularizer is convex then we could still use gradient descent:

$$\text{argmin}_{w,b} \underbrace{\sum_{i=1}^n \text{loss}(y_i y'_i) + \lambda \text{regularizer}(w)}_{\text{make convex}}$$

31

### Convexity revisited



One definition: The line segment between any two points on the function is above the function

Mathematically, f is convex if for all x<sub>1</sub>, x<sub>2</sub>:

$$f(tx_1 + (1-t)x_2) \leq tf(x_1) + (1-t)f(x_2) \quad \forall 0 < t < 1$$

the value of the function at some point between x <sub>1</sub> and x <sub>2</sub>	the value at some point on the <b>line segment</b> between x <sub>1</sub> and x <sub>2</sub>
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32

## Adding convex functions

Claim: If  $f$  and  $g$  are convex functions then so is the function  $z=f+g$

Prove:

$$z(tx_1 + (1-t)x_2) \leq tz(x_1) + (1-t)z(x_2) \quad \forall 0 < t < 1$$

Mathematically,  $f$  is convex if for all  $x_1, x_2$ :

$$f(tx_1 + (1-t)x_2) \leq tf(x_1) + (1-t)f(x_2) \quad \forall 0 < t < 1$$

33

## Adding convex functions

By definition of the sum of two functions:

$$z(tx_1 + (1-t)x_2) = f(tx_1 + (1-t)x_2) + g(tx_1 + (1-t)x_2)$$

$$\begin{aligned} tz(x_1) + (1-t)z(x_2) &= tf(x_1) + tg(x_1) + (1-t)f(x_2) + (1-t)g(x_2) \\ &= tf(x_1) + (1-t)f(x_2) + tg(x_1) + (1-t)g(x_2) \end{aligned}$$

Then, given that:

$$f(tx_1 + (1-t)x_2) \leq tf(x_1) + (1-t)f(x_2)$$

$$g(tx_1 + (1-t)x_2) \leq tg(x_1) + (1-t)g(x_2)$$

34

## Adding convex functions

By definition of the sum of two functions:

$$z(tx_1 + (1-t)x_2) = f(tx_1 + (1-t)x_2) + g(tx_1 + (1-t)x_2)$$

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Then, given that:

$$f(tx_1 + (1-t)x_2) \leq tf(x_1) + (1-t)f(x_2)$$

$$g(tx_1 + (1-t)x_2) \leq tg(x_1) + (1-t)g(x_2)$$

We know:

$$f(tx_1 + (1-t)x_2) + g(tx_1 + (1-t)x_2) \leq tf(x_1) + (1-t)f(x_2) + tg(x_1) + (1-t)g(x_2)$$

So:  $z(tx_1 + (1-t)x_2) \leq tz(x_1) + (1-t)z(x_2)$

35

## Minimizing with a regularizer

We know how to solve convex minimization problems using gradient descent:

$$\operatorname{argmin}_{w,b} \sum_{i=1}^n \text{loss}(yy')$$

If we can ensure that the loss + regularizer is convex then we could still use gradient descent:

$$\operatorname{argmin}_{w,b} \underbrace{\sum_{i=1}^n \text{loss}(yy') + \lambda \text{regularizer}(w)}_{\text{convex as long as both loss and regularizer are convex}}$$

convex as long as both loss and regularizer are convex

36

## p-norms are convex

$$r(w, b) = \sqrt[p]{\sum_{w_j} |w_j|^p} = \|w\|^p$$

p-norms are convex for  $p \geq 1$

37

## Model-based machine learning

1. pick a model

$$0 = b + \sum_{j=1}^n w_j f_j$$

2. pick a criteria to optimize (aka objective function)

$$\sum_{i=1}^n \exp(-y_i(w \cdot x_i + b)) + \frac{\lambda}{2} \|w\|^2$$

3. develop a learning algorithm

$$\operatorname{argmin}_{w,b} \sum_{i=1}^n \exp(-y_i(w \cdot x_i + b)) + \frac{\lambda}{2} \|w\|^2 \quad \text{Find } w \text{ and } b \text{ that minimize}$$

38

## Our optimization criterion

$$\operatorname{argmin}_{w,b} \sum_{i=1}^n \exp(-y_i(w \cdot x_i + b)) + \frac{\lambda}{2} \|w\|^2$$

Loss function: penalizes examples where the prediction is different than the label

Regularizer: penalizes large weights

Key: this function is convex allowing us to use gradient descent

39

## Gradient descent

- pick a starting point ( $w$ )
- repeat until loss doesn't decrease in any dimension:
  - pick a dimension
  - move a small amount in that dimension towards decreasing loss (using the derivative)

$$w_j = w_j - \eta \frac{d}{dw_j} (\text{loss}(w) + \text{regularizer}(w, b))$$

$$\operatorname{argmin}_{w,b} \sum_{i=1}^n \exp(-y_i(w \cdot x_i + b)) + \frac{\lambda}{2} \|w\|^2$$

40

### Some more maths

$$\frac{d}{dw_j} objective = \frac{d}{dw_j} \sum_{i=1}^n \exp(-y_i(w \cdot x_i + b)) + \frac{\lambda}{2} \|w\|^2$$

⋮ (some math happens)

$$= - \sum_{i=1}^n y_i x_{ij} \exp(-y_i(w \cdot x_i + b)) + \lambda w_j$$

41

### Gradient descent

- pick a starting point (w)
- repeat until loss doesn't decrease in any dimension:
  - pick a dimension
  - move a small amount in that dimension towards decreasing loss (using the derivative)

$$w_j = w_j - \eta \frac{d}{dw_j} (loss(w) + regularizer(w, b))$$

$$w_j = w_j + \eta \sum_{i=1}^n y_i x_{ij} \exp(-y_i(w \cdot x_i + b)) - \eta \lambda w_j$$

42

### The update

$$w_j = w_j + \eta y_i x_{ij} \exp(-y_i(w \cdot x_i + b)) - \eta \lambda w_j$$

learning rate      direction to update      regularization

constant: how far from wrong

What effect does the regularizer have?

43

### The update

$$w_j = w_j + \eta y_i x_{ij} \exp(-y_i(w \cdot x_i + b)) - \eta \lambda w_j$$

learning rate      direction to update      regularization

constant: how far from wrong

If  $w_j$  is positive, reduces  $w_j$   
 If  $w_j$  is negative, increases  $w_j$  } moves  $w_j$  towards 0

44

### L1 regularization

$$\operatorname{argmin}_{w,b} \sum_{i=1}^n \exp(-y_i(w \cdot x_i + b)) + \|w\|$$


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$$\frac{d}{dw_j} \text{objective} = \frac{d}{dw_j} \sum_{i=1}^n \exp(-y_i(w \cdot x_i + b)) + \lambda \|w\|$$

$$= - \sum_{i=1}^n y_i x_{ij} \exp(-y_i(w \cdot x_i + b)) + \lambda \operatorname{sign}(w_j)$$

45

### L1 regularization

$$w_j = w_j + \eta y_i x_{ij} \exp(-y_i(w \cdot x_i + b)) - \eta \lambda \operatorname{sign}(w_j)$$

learning rate    direction to update    regularization

constant: how far from wrong

What effect does the regularizer have?

46

### L1 regularization

$$w_j = w_j + \eta y_i x_{ij} \exp(-y_i(w \cdot x_i + b)) - \eta \lambda \operatorname{sign}(w_j)$$

learning rate    direction to update    regularization

constant: how far from wrong

If  $w_i$  is positive, reduces by a constant  
 If  $w_i$  is negative, increases by a constant } moves  $w_i$  towards 0  
*regardless of magnitude*

47

### Gradient descent

- pick a starting point ( $w$ )
- repeat until loss doesn't decrease in any dimension:
  - pick a dimension
  - move a small amount in that dimension towards decreasing loss (using the derivative)

$$w_j = w_j - \eta \frac{d}{dw_j} (\text{loss}(w) + \text{regularizer}(w,b))$$

48

## Regularization with p-norms

**L1:**

$$w_j = w_j + \eta(\text{loss\_correction} - \lambda \text{sign}(w_j))$$

**L2:**

$$w_j = w_j + \eta(\text{loss\_correction} - \lambda w_j)$$

**Lp:**

$$w_j = w_j + \eta(\text{loss\_correction} - \lambda c w_j^{p-1})$$

How do higher order norms affect the weights?

49

## Putting it together

$$w_j = w_j + \eta(y_i x_{ij} c - \lambda r)$$

exponential

$$c = \exp(-y_i(w \cdot x_i + b))$$

hinge loss

$$c = 1[yy' < 1]$$

L1

$$r = \text{sign}(w_j)$$

L2

$$r = w_j$$

squared error

$$w_j = w_j + \eta(y_i - (w \cdot x_i + b))x_{ij} - \lambda r$$

50

## Gradient descent details

repeat until convergence (or for some # of iterations):

randomly shuffle the training data

for each training example  $(x_i, y_i)$ :

for each weight:

$$w_j = w_j + \eta(y_i x_{ij} c - \lambda r)$$

update the bias

(use the same weight update equations, but:

- $b = w_i$
- replace  $x_{ij}$  with 1)

51

## Gradient descent

- pick a starting point ( $w$ )
- for some number of iterations:
  - for each example  $(x_i, y_i)$  in the training dataset
  - move a small amount in that dimension towards decreasing loss (using the derivative)

$$w_j = w_j + \eta(y_i x_{ij} c - \lambda r)$$

52

## Model-based machine learning

develop a learning algorithm

$$\operatorname{argmin}_{w,b} \sum_{i=1}^n \exp(-y_i(w \cdot x_i + b)) + \frac{\lambda}{2} \|w\|^2 \quad \text{Find } w \text{ and } b \text{ that minimize}$$

Is gradient descent the only way to find  $w$  and  $b$ ?

No! Many other ways to find the minimum.

Some are don't even require iteration

Whole field called convex optimization

53

## Regularizers summarized

L1 is popular because it tends to result in sparse solutions (i.e. lots of zero weights)

However, it is not differentiable, so it only works for gradient descent solvers

L2 is also popular because for some loss functions, it can be solved directly (no gradient descent required, though often iterative solvers still)

Lp is less popular since they don't tend to shrink the weights enough

54

## The other loss functions

Without regularization, the generic update is:

$$w_j = w_j + \eta y_i x_{ij} c$$

where

$$c = \exp(-y_i(w \cdot x_i + b)) \quad \text{exponential}$$

$$c = \mathbb{I}[y_i \neq 1] \quad \text{hinge loss}$$

---


$$w_j = w_j + \eta (y_i - (w \cdot x_i + b)) x_{ij} \quad \text{squared error}$$

55

Many tools support these different combinations

Look at scikit learning package:

<http://scikit-learn.org/stable/modules/sgd.html>

56

## Common names

(Ordinary) Least squares: squared loss

Ridge regression: squared loss with L2 regularization

Lasso regression: squared loss with L1 regularization

Elastic regression: squared loss with L1 AND L2 regularization

Logistic regression: logistic loss