

## Admin

Assignment 7 out soon (due next Friday at 5 pm )

Quiz \#3 next Tuesday

- Text similarity -> this week (though, light on ML)

Project proposal presentations Tuesday

Basic steps for probabilistic modeling

| Step 1: pick a model | Probabilistic models <br> Step 2: figure out how to <br> estimate the probabilities for <br> the model |
| :--- | :--- |
| Which model do we use, <br> i.e. how do we calculate <br> p(feature, label)? |  |
| Step 3 (optional): deal with <br> overfitting | How do train the model, <br> i.e. how to we we <br> estimate the probabilities <br> for the model? |


| Naive Bayes assumption |
| :---: |
| $p($ features,label $)=p(y) \prod_{j=1}^{m} p\left(x_{j} \mid y, x_{1}, \ldots, x_{j-1}\right)$ |
| $p\left(x_{j} \mid y, x_{1}, x_{2}, \ldots, x_{j-1}\right)=p\left(x_{j} \mid y\right)$ |
| What does this assume? |

## Naïve Bayes model

$p($ features,label $)=p(y) \prod_{j=1}^{m} p\left(x_{j} \mid y, x_{1}, \ldots, x_{j-1}\right)$

$$
=p(y) \prod_{j=1}^{m} p\left(x_{j} \mid y\right) \quad \text { naiive Bayes assumption }
$$

$p\left(x_{i} \mid y\right)$ is the probability of a particular feature value given the label
How do we model this?

- for binary features (e.g., "banana" occurs in the text)
- for discrete features (e.g., "banana" occurs $x_{i}$ times)
for real valued features (e.g, the text contains $x_{i}$ proportion of verbs)

Naïve Bayes assumption

$$
p(\text { features,label })=p(y) \prod_{j=1}^{m} p\left(x_{j} \mid y, x_{1}, \ldots, x_{j-1}\right)
$$

$$
p\left(x_{j} \mid y, x_{1}, x_{2}, \ldots, x_{j-1}\right)=p\left(x_{j} \mid y\right)
$$

Assumes feature i is independent of the the other features given the label

## $p(x \mid y)$

Binary features (aka, Bernoulli Naïve Bayes) :

$$
p\left(x_{j} \mid y\right)=\left\{\begin{array}{cc}
\theta_{j} & \text { if } x_{i}=1 \\
1-\theta_{j} & \text { otherwise }
\end{array} \quad\right. \text { biased coin toss! }
$$

## Other features types:

Could use a lookup table for each value, but doesn't generalize well
Better, model as a distribution:

- gaussian (i.e. normal) distribution
- poisson distribution
- multinomial distribution (more on this later)

| Basic steps for probabilistic modeling |  |
| :--- | :--- |
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| Step 2: figure out how to <br> estimate the probabilities for <br> the model | How do train the model, <br> i.e. how to we we <br> estimate the probabilities <br> for the model? |
| Step 3 (optional): deal with <br> overfitting | How do we deal with <br> overfitting? |




## Maximum likelihood estimates

$$
\begin{aligned}
p(y) & =\frac{\operatorname{count}(y)}{n} \\
p\left(x_{j} \mid y\right) & =\frac{\frac{\text { number of examples with label }}{\operatorname{count}\left(x_{j}, y\right)}}{\operatorname{count}(y)} \quad
\end{aligned}
$$

| Text classification |
| :---: |
| $p(y)=\frac{\operatorname{count}(y)}{n}$ |
| $p\left(w_{j} \mid y\right)=\frac{\operatorname{count}\left(w_{j}, y\right)}{\operatorname{count}(y)}$ |
| What are these counts for text classification with unigram features? <br> $w_{i}$, whether or not word $w_{i}$ occurs <br> in the text |


| text classification | $\underline{\underline{\underline{Z}}}$ <br> $p(y)=\frac{\operatorname{count}(y)}{n}$ <br> $p\left(w_{j} \mid y\right)=\frac{\operatorname{count}\left(w_{j}, y\right)}{\operatorname{count}(y)}$ |
| :---: | :---: |
| $\frac{\text { number of texts with label }}{\text { total number of texts }}$ |  |
| number of texts with the label with word $w_{i}$ |  |
| number of texts with label |  |



Generative Story
To classify with a model, we're given an example and we obtain
the probability
We can also ask how a given model would generate an example
This is the "generative story" for a model
Looking at the generative story can help understand the model
We also can use generative stories to help develop a model

| Bernoulli NB generative story |
| :--- |
| $\qquad p(y) \prod_{j=1}^{m} p\left(x_{j} \mid y\right)$ |
| What is the generative story for the NB model? |


| Bernoulli NB generative story |
| :--- |
| $\qquad p(y) \prod_{j=1}^{m} p\left(x_{j} \mid y\right)$ |
| 1. $\quad$Pick a label according to $\mathrm{p}(\mathrm{y})$ <br> roll a biased, num_labels-sided die <br> 2. For each feature: <br> $\quad$ Flip a biased coin: <br> if heads, include the feature <br> if tails, don't include the feature <br> What does this mean for text classification, <br> assuming unigram features? |


| Bernoulli NB generative story |
| :--- |
| $\qquad p(y) \prod_{j=1}^{m} p\left(w_{j} \mid y\right)$ |
| 1.Pick a label according to $\mathrm{p}(\mathrm{y})$ <br> roll a biased, num_labels-sided die <br> 2. For each word in your vocabulary: <br> Flip a biased coin: <br> if heads, include the word in the text <br> if tails, don't include the word |
| - |


| Bernoulli NB |
| :---: |
|  |
| $p(y) \prod_{j=1}^{m} p\left(x_{j} \mid y\right)$ |
|  |
| Pros/cons? |
|  |


| Bernoulli NB |
| :--- |
| Pros |
| $\square$ Easy to implement |
| $\square$ Fast! |
| $\square$ Can be done on large data sets |
| Cons |
| $\square$ Naïve Bayes assumption is generally not true |
| $\square$ Performance isn't as good as more complicated models |
| $\square$ For text classification (and other sparse feature |
| domains) the $p\left(x_{i}=0 \mid y\right)$ can be problematice |






$\left.\begin{array}{|l|l|l|}\hline \text { A digression: rolling dice } \\ \text { What is the probability distribution over possible single rolls? } \\ 1 / 6 & 1 / 6 & 1 / 6 \\ 1 & 1 / 6 & 1 / 6 \\ \hline & 3 & 4\end{array}\right]$



A digression: rolling dice

1. What it the probability of rolling a 1 and a 5 (in any order)? $(1 / 4 * 1 / 8) * 2 \equiv 1 / 16$
prob. of those two rolls number of ways that can happe
(1,5 and 5,1)
2. Two 1 s and a 5 (in any order)? $\left((1 / 4)^{2} * 1 / 8\right) * 3=3 / 128$
3. Five 1 s and two 5 s (in any order)? $\left((1 / 4)^{5} *(1 / 8)^{3}\right) * 21=21 / 524,288=0.00004 \quad$ General formula?

| $1 / 4$ | $1 / 8$ | $1 / 8$ | $1 / 4$ | $1 / 8$ | $1 / 8$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 2 | 3 | 4 | 5 | 6 |

## Multinomial distribution

number of different ways to probability of particular counts get those counts

$$
\begin{array}{ccccccl}
\theta_{1} & \theta_{2} & \theta_{3} & \theta_{4} & \theta_{5} & \theta_{0} & \\
1 & 2 & 3 & 4 & 5 & 6 & \ldots
\end{array}
$$

$$
p\left(x_{1}, x_{2}, \ldots, x_{m} \mid \theta_{1}, \theta_{2}, \ldots, \theta_{m}\right)=\frac{n!}{\prod_{j=1}^{m} x_{j}!} \prod_{j=1}^{m} \theta_{j}^{x_{j}}
$$

What are $\theta_{j}$ ?
Are there any constraints on the values that they can take?

$$
\begin{array}{ccccccc}
\theta_{1} & \theta_{2} & \theta_{3} & \theta_{4} & \theta_{5} & \theta_{0} & \\
1 & 2 & 3 & 4 & 5 & 6 & \ldots
\end{array}
$$


Back to words...
Why the digression?

$$
\left(x_{1}, x_{2}, \ldots, x_{m} \mid \theta_{1}, \theta_{2}, \ldots, \theta_{m}\right)=\frac{n!}{\prod_{j=1}^{m} x_{j}!} \prod_{j=1}^{m} \theta_{j}^{x_{j}}
$$

Drawing words from a bag is the same as rolling a die!
number of sides $=$ number of words in the vocabulary


Basic steps for probabilistic modeling

Model each class as a multinomial:

Step 2: figure out how to estimate the probabilities for the model


How do we train the model, i.e. estimate $\theta_{i}$ for each class?



| Multinomial finalized |
| :--- |
| Training: |
| $\quad \square$ Calculate p(label) |
| $\square$ For each label, calculate $\theta \mathrm{s}$ |

$$
\theta_{j}=\frac{\operatorname{count}\left(w_{j}, y\right)}{\sum_{k=1}^{m} \operatorname{count}\left(w_{k}, y\right)}
$$

| Classification: |
| :---: |
| $\square$ Get word counts |
| $\square$ For each label you had in training, calculate: |
| $p(y) \prod_{j=1}^{m} \theta_{j}^{x_{j}}$ |

and pick the largest



